

Tivoli Netcool Support's Guide to the Message bus probe Websocket and Webhook by Jim Hutchinson Document release: 2.7

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1 Introduction

1.1 Overview

The Message bus probe is a diverse probe which can be used for many Message bus integrations. This document will discuss exclusively the integration of the probe using its Websocket and Webhook facilities. Please refer to the Support's guide to the Message Bus integration for an overview of the probes design and for descriptions of the probes other functionality.

The Message bus probe accepts XML and JSON event formats. In order to keep the examples simple, only the JSON event payload will be considered within this document. Refer to the message bus probe manual and the Support's guide to the Message Bus integration for general XML event processing.

The Websocket transport definition does not include a Webhook listener, and the Webhook transport does not include the Websocket transport connections, but both transports include common login, logout, resynchronisation and subscription features. The example transport properties are provided in the directory \$NCHOME/omnibus/java/conf/default. It is recommended to never modify the files in the \$NCHOME/omnibus/java/conf as updates from probes packages will not take affect. Refer to the default directory for template files after installing any of the supporting probe packages to check to see if new features are available.

The Websocket Transport is used in a number of specific probes including the CISCO APIC probe. Check the probe manual and configuration files of other specific probe Websocket integrations when attempting to integrate the Message Bus probe with a new event managers REST API. Be aware that such integrations exist because the Message Bus probe is not compatible with these systems, due to vendor specific requirements.

Most event manager vendors that use REST API's adhere to open standards, and will therefore be accessible using the Message bus probe, provided the Message bus probe includes the required functionality. When the Message Bus probe does not include the required functionality, it is recommended that a Request for Enhancement is raised. It is recommended to raise an RFE whenever a new integration is required, so that the Product Managers are aware of the number of customers using specific event managers.

Where possible integration steps for popular event management systems are included in the Message Bus probe product documentation.

The Message bus probe is made up of four probe packages grouped together using the Probe Java SDK package:

Probe Java SDK				
Message bus probe				
Transport Module	Transformer Module			
Non-Native probe				

1.2 General Transport features

1.2.1 Websocket

The Websocket Transport provides a method to connect to a WebSocket stream [ws://] and receive events. The WebSocket is limited due to the use of Host/Port property settings which fixes the target host and port:

Web Service REST API

Message Bus Probe



The WebSocket transport now has an extra set of transport properties, that allow for an action after sending the LoginRequest. Which useful when a token is required for the post request, and this token is obtained upon login.

postLoginRequestURI= postLoginRequestMethod= postLoginRequestContent= postLoginRequestHeaders=

1.2.2 Webhook

The Webhook Transport provides a Webhook listener for sending events to, as well as the login, resynch and subscrbe facilities if required.



1.2.3 WebhookV2

The WebhookV2 Transport provides a multichannel solution for the Webhook transport. Rather than using the transport properties file to define a loosely bound set of activities, the file refers to a multichannel transport properties file.

```
"GLOBAL":
"LOGIN":
"GET_ACCESS_TOKEN":
"GET_REFRESH_ACCESS_TOKEN":
"OAUTH":
"SUBSCRIBE":
"GET_SUBSCRIPTION":
"GET_SUBSCRIPTION_REFRESH":
"RESYNC":
"RESYNC_CHILD_BY_FDN":
"LOGOUT":
"REVOKE_ACCESS_TOKEN":
```



1.3 Request features

The request features have three main types.

- login|logout|refresh
- resynchronisation
- subscription|refresh

The message bus probe does not wait for one request to complete, before moving onto the next request, apart from the postLoginRequest.

1.3.1 Login

These settings are used to construct the HTTP request to login to the server. Typically a token is obtained using the keepTokens property, which is used with other requests. If the token obtained during login, is essential, and required for a next request, the postLoginRequest needs to be used.

loginRequestURI= loginRequestMethod= loginRequestContent loginRequestHeaders=

The postLoginRequest is sent after the loginRequest completes successfully.

postLoginRequestURI= postLoginRequestMethod= postLoginRequestContent= postLoginRequestHeaders=

These settings are used to construct the HTTP request to periodically refresh the login session. The requested period is specified by the property loginRefreshInterval. loginRefreshURI= loginRefreshMethod= loginRefreshContent= loginRefreshHeaders= loginRefreshInterval=

These settings are used to construct the HTTP request sent before the probe disconnects from the server. The request is used to unsubscribe or logout from the server. logoutRequestURI= logoutRequestMethod= logoutRequestContent= logoutRequestHeaders=

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1.3.2 Resync

These settings are used to construct the HTTP request to get a set of events, periodically from the server The requests period is defined by the ResyncInterval probe property.

Typically the resynchronisation request is for historical event data, and only collected on probe start-up. In this case the probe property InitialResync is set to 'true', and ResyncInterval set to 0.

The InitialResync can be set to 'false', and ResyncInterval set to a value, such as 300, when some other request is required to complete before the synchronisation events are collected.

resyncRequestURI= resyncRequestMethod= resyncRequestContent= resyncRequestHeaders=

1.3.3 Subscribe

The subscribe request is used to find the values of tokens listed in the keepTokens property.

The subscribeRequestURI can be used to inform the server where to send the events, or provide a subscription location for the WebSocket transport.

The Cisco APIC probe integration is an example of where the subscribe request is used to create a subscription and websocket event stream. With the websocket's URI defined by the value of a cookie returned by the server following a successful subscription.

Only with the resynchronisation request is event data collected from the server for event processing.

These settings are used to construct the HTTP request which collects the subscription details. Usually after successfully connecting to the target device for WebSocket, or enabling the Webhook listener. Sometimes keepTokens is used to collect a subscription identifier used to construct the connection path. subscribeRequestURI=

subscribeRequestMethod= subscribeRequestContent= subscribeRequestHeaders=

These settings are used to construct the HTTP request to keep the subscription active. The request is sent periodically as specified by the subscribeRefreshInterval setting. subscribeRefreshURI= subscribeRefreshMethod= subscribeRefreshContent= subscribeRefreshHeaders=

subscribeRefreshInterval=

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1.3.4 autoReconnect

The autoReconnect feature allows the probe to reconnect to a service that it was disconnected from. Set to "ON" to re-establish the connection to the HTTP server before sending a HTTP request. Set to "OFF" to disconnect the probe after a connection close request is received from the HTTP server. The default value is "OFF"

autoReconnect=ON

With the latest transport module, the keepTokens are preserved if the probe is disconnected from the HTTP server.

1.3.5 WebSocket Features

The WebSocket settings can be used to access one or two WebSockets, whose server is defined by the probes Host and Port property settings.

```
webSocketURI=<path#1>
webSocketPersistentURI=<path#2>
webSocketSubProtocol=
```

webSocketSubscribeMessage=

```
webSocketRefreshMessage=Ping
webSocketRefreshInterval=60
```

1.3.6 OAuth feature

OAuth features are available for authentication.

```
# OAuth2 Properties
tokenEndpointURI=<http://oauthserverhost:80/oauth/token>
# EITHER
# Basic Authentication
basicAuthenticationUsername=
basicAuthenticationPassword=
# OR
# Client secret
# clientId=
# clientId=
# scopes=
```

The OAuth authentication provides the token ++Oauth.access_token++ value.

This can then be used for the other settings using ++variable++ syntax.

```
httpHeader=Authorization=Bearer ++Oauth.access_token++,Accept=application/json,Content-
Type=application/json
subscribeRequestURI=/api/v1/faults
subscribeRequestMethod=POST
```

1.3.7 Plus-Plus tokens

The Plus-Plus tokens allow variables to be passed from the probe property file and event stream to the transport properties settings.

++Username++ taken from the probe property file Username

++Password++ taken from the probe property file Password

++user++ taken from the probe property file Username

++Host++ taken from the probe property file Host

++Port++ taken from the probe property file Port

++ProbeDisconnectTime++ taken from the timestamp in DataBackupFile

++OAuth.access_token++ taken from the OAuth token when connecting to tokenEndpointURI

++WebhookUrl++ taken from the full URL based on the webhookURI setting

++token++ taken from the returned value due to "keepTokens=token" setting

++{start, stop, step}++ is used for pagenation

Custom ++variables++:

Probe property file:
Cookie : "custom_token,another_token"

These can then be referred to in the transport properties file using ++custom_token++ ++another_token++

1.4 New Integrations

For new integrations the vendor needs to provide adequate documentation to allow for successful Message bus probe configuration. The current limitations of the Message bus probe are documented in the product manual. These manuals include a Document control page, which lists any new features. This can be used to check for any new properties.

1.4.1 Request for Enhancement

It is recommended that a Request for Enhancement is raised for any integration that is not presently documented. This allows Product Management to know which integrations are being used as well as understanding if there is a need to create a specific probe integration. Should the Message bus probe not be able to provide a suitable or incomplete solution, please update the RFE and list the Message bus probes deficiencies adding any relevant information that might assist in any new probe development. For all RFE's, the IBM Account Team are the correct contact for any follow-up, including arranging RFE reviews and estimated timescales.

1.5 Initial Checks

The vendor of the service should provide suitable documentation regarding how to connect to the service, which will include examples of the parameters passed to the service and the responses. Use the examples to confirm that the service being connected to behaves as documented and make notes of the specific variables being returned and steps performed to obtain the event data.

The typical steps are

- Login / Authentication [tokens]
- Resynchronisation
- Subscription
- Refresh Login / Credentials
- Logout / Expiration

Basic determination of the required steps for a successful implementation

- Determine the required parameters for login and authentication, and check the returned data.
- Determine how the login is kept active.
- Determine how to successfully logout of the service.

Event management checks

- Resynchronisation filter does it include a relative time based option
- Subscription filter syntax
- Event limitations
- Data size limitations

Identify the following specific details

- The protocols used like http,https,ws, etc.
- HTTP Header requirements
- TLS requirements
- HTTP Methods PUT, GET, POST, etc.
- The event syntax

2 Message Bus Probe Configuration

The Message bus probe uses a number of files to create events.

- Probe Property file
- Transport properties file
- JSON Parser file (optional)

It is best to create copies of the original files and modify these copied files, since the message bus probe shares files with the XML Gateway and the default files can be updated during a package installation. It is recommended that the tranport properties and any other configuration files are checked for compatibility after any related package installation.

Probe Property file :

\$NCHOME/omnibus/probes/<platform>/message_bus_integration.props

Probe transport properties file :

\$NCHOME/omnibus/probes/<platform>/integrationWebhookTransport.properties

Where the transport file is a copy of the transport file from \$NCHOME/omnibus/java/conf/default: restWebSocketTransport.properties or

restWebhookTransport.properties

Transformer File [JSON]:

\${NCHOME}/omnibus/probes/<platform>/message_bus_integration_parser.json

Where the transformer file is a copy of a suitable transformer file, for example \$NCHOME/omnibus/<platform>/default/message bus parser config.json.

SSL configuration :

For SSL there is the addition of the KeyStore file:

KeyStore \$NCHOME/omnibus/probes/<platform>/integration ssl/KeyStore.jks

It is easier to create a separate directory in the SSL case, and have all the related SSL files created there.

e.g. \$NCHOME/omnibus/probes/<platform>/mbp/integration

2.1 Message bus probe example configurations

The Message bus probe includes a number of standard configurations which are covered in the main probe manual. These can be reviewed to understand how to integrate other systems using the message bus probe.

2.1.1 iDirect_pulse [WebSocket]

This configuration connects to remote websockets given by the settings Host, Port, webSocketURI and webSocketPersistentURI. The configuration includes a subscription request and authentication via HTTP headers

File : message_bus_iDirect_pulse.props

```
Manager
                       : 'iDirect Pulse'
                       : '$OMNIHOME/log/message bus iDirect pulse.log'
MessageLog
                       : '$OMNIHOME/probes/linix2x86/message_bus_iDirect_pulse.rules'
RulesFile
# Web Socket configuration
                       : 'WebSocket'
TransportType
                       : '<Server>'
Host
                       : 80
Port
                       : '${OMNIHOME}/probes/linix2x86/iDirectPulseTransport.properties'
TransportFile
                       : 'sid'
Cookie
                       : 'json.payload'
MessagePayload
                       : 'json.data'
JsonNestedPayload
# Retry
RetryCount
RetryInterval
                       : 30
                       : '${OMNIHOME}/var/message bus pulse.backup'
DataBackupFile
# Authentication
Username
                       : '<username>'
Password
                       : <password>'
#EOF
File : ${OMNIHOME}/probes/linux2x86/iDirectPulseTransport.properties
httpVersion=1.1
responseTimeout=15
# Authentication through HTTP Header
httpHeaders=Authorization=Basic ++Username++:++Password+
+,Accept=application/json,Content-Type=application/json,Use-Cookie=true,User-
Agent=IBM Netcool/OMNIBus Message Bus Probe
# Subscribing
subscribeRefreshURI=/api/1.0/core/cluster_info
subscribeRefreshMethod=GET
subscribeRefreshContent=
subscribeRefreshInterval=300
# WebSocket
webSocketURI=/api/1.0/dde/alarm?start time gte=0
webSocketPersistentURI=/api/1.0/dde/alarm?start_time__gte=++ProbeDisconnectTime++
# Keep alive
webSocketRefreshMessage=netcoolping
webSocketRefreshInterval=60
refreshRetryCount=5
# If SSL required
#securityProtocol=TLSv1.2
#EOF
Creates a WebSocket:
```

```
ws:<Server>:80/api/1.0/dde/alarm?start_time__gte=0
```

2.1.2 Prometheus [Webhook]

This configuration creates a Webhook [http] listener on the probe server as defined by the Host, Port and webhookURI settings.

File : message_bus_prometheus.props

```
RulesFile : '$OMNIHOME/probes/linux2x86/message_bus_prometheus.rules'
TransformerFile: '${OMNIHOME}/probes/linux2x86/message_bus_prometheus_parser.json'
TransportFile : '${OMNIHOME}/probes/linux2x86/prometheusWebhookTransport.properties'
TransportType : 'Webhook'
Host : '<FQDN>'
Port : 8080
```

File : \${OMNIHOME}/probes/linux2x86/prometheusWebhookTransport.properties

```
webhookURI=/probe/webhook/prometheus
idleTimeout=180
#EOF
```

```
Creates a webhook listener:
http://<FQDN>:8080/probe/webhook/prometheus
```

2.1.3 Logstash [Webhook]

This configuration creates a Webhook [http] listener on the probe server as defined by the Host, Port and webhookURI settings.

File : message_bus_logstash.props

```
RulesFile : '$OMNIHOME/probes/linux2x86/message_bus_logstash.rules'
TransformerFile : '${OMNIHOME}/probes/linux2x86/message_bus_logstash_parser.json'
TransportFile : '${OMNIHOME}/probes/linux2x86/logstashWebhookTransport.properties'
TransportType : 'Webhook'
Host : '<FQDN>'
Port : 8080
```

File : \${OMNIHOME}/probes/linux2x86/logstashWebhookTransport.properties

webhookURI=/probe/webhook/logstash idleTimeout=180

```
#EOF
```

```
Creates a webhook listener:
http://<FQDN>:8080/probe/webhook/logstash
```

3 WebSocket Transport

The Message bus probe comes with an example WebSocket transport properties file: Directory : \$NCHOME/omnibus/java/conf/default File : restWebSocketTransport.properties

Specifies the HTTP version. Supports version 1.1 (default) or 1.0.
#httpVersion=1.1

A comma-seperated list of HTTP headers to be set in all
outgoing HTTP request.
#httpHeaders=______

The timeout (in seconds) to wait for the HTTP response # from the server. Default is 60 seconds. #responseTimeout=60

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Each HTTP request can be configured by the RequestURI, RequestMethod, RequestContent and RequestHeader. 1. Specify the path in the RequestURI property. Example : /login Specify the HTTP Method in the RequestMethod. Example : POST, GET, PATCH, etc.
 (Optional) Specify the HTTP body in the RequestContent. Example: {\"sample\":\"json\"}
 (Optional) Specify the additional HTTP headers in the RequestHeaders property. This will override any headers set in the httpHeader property. 5. Specify the interval (in seconds) for loginRefresh and subscribeRefresh request property to enable a HTTP request to be sent periodically. #### # Constructs the HTTP request which will be sent after the OAuth access token request. #loginRequestURI= #loginRequestMethod= #loginRequestContent #loginRequestHeaders= Constructs the HTTP request which will be sent periodically # as specified by the loginRefreshInterval. #loginRefreshURI= #loginRefreshMethod= #loginRefreshContent= #loginRefreshHeaders= #loginRefreshInterval= Constructs the HTTP request which will be sent before disconnecting. It can be used to unsubscribe or logout from the system. #logoutRequestURI= #logoutRequestMethod= #logoutRequestContent= #logoutRequestHeaders= Constructs the HTTP request which will be sent periodically. # The interval is configured by the ResyncInterval probe property. #resyncRequestURI= #resyncRequestMethod= #resyncRequestContent= #resyncRequestHeaders= Constructs the HTTP request which will be sent in the subscribe state after successfully connecting to the target device. #subscribeRequestURI= #subscribeRequestMethod= #subscribeRequestContent= #subscribeRequestHeaders= Constructs the HTTP request which will be sent periodically as specified by the subscribeRefreshInterval. #subscribeRefreshURI= #subscribeRefreshMethod= #subscribeRefreshContent= #subscribeRefreshHeaders= #subscribeRefreshInterval= Constructs another HTTP request which will be sent after the above # login request and before initiating websocket server. #postLoginRequestURI= #postLoginRequestMethod= #postLoginRequestContent= #postLoginRequestHeaders=

comma-separated list of attributes to extract from the JSON body received in a HTTP response. #keepTokens= Specifies the path on the websocket server to connect. #webSocketURI= Specifies the persistent path on the websocket server to connect. If this is set, it will be the first URI used but if the websocket handshake fails, then the webSocketURI is used. #webSocketPersistentURI= Specifies the websocket subprotocol. (Optional) #webSocketSubProtocol= Specifies the message to be included in the Websocket TextFrame and sent to the websocket server. (Optional) #webSocketSubscribeMessage= Specifies the message to be included in the Websocket TextFrame and sent to the websocket server periodically. The websocket $\ensuremath{\mathsf{RefreshInterval}}$ (in seconds) specifies the interval to send this message. (Optional) #webSocketRefreshMessage= #webSocketRefreshInterval= Specifies the maximum payload frame length (in bytes) of the incoming websocket message. Default is 65536 bytes. #webSocketMaxFramePayloadLength=65536 The number of retries for the refresh requests. Default is 0 (no retries). #refreshRetryCount=0 Specifies the SSL protocol. Example : TLSv1.2 #securityProtocol=TLSv1.2 #### OAuth2 Properties - The supported grant type is Resource Owner Password Crendentials Grant. # The Username and Password property will be used as the resourceOwnerUsername and resourceOwnerPassword to obtain the access token. Please ensure these probe properties are set. # The token endpoint to request for an access token. Default is unset (disabled). Specify the path on the remote host or the the full token endpoint URL to request for an access token. For example: tokenEndpointURI=/oauth/token or tokenEndpointURI=http://oauthserverhost:80/oauth/token #tokenEndpointURI= Specifies the **basic authentication** credentials. As an alternative for servers that does not support basic authentication, use clientId and clientSecret properties to send the client credentials in the request-body. #basicAuthenticationUsername= #basicAuthenticationPassword= Specifies the client credentials to send in the request-body # as the "client_id" and "client_secret" attributes. #clientId= #clientSecret= Specifies the access scopes. Accepts a comma-separated list. # For example: read,write #scopes= #EOF

3.1.1 Simple WebSocket subscription

The Host and Port are defined in the probe property file. These property settings along with the WebSocket URI's define the full URI.

```
e.g.
Host : 'localhost'
Port : 8080
webSocketURI=/websocket
```

Will result is a websocket call to the URI: WebSocket URI: ws://localhost:8080/websocket

The probe can then receive events from this socket.

Subscribing to receive notifications using WebSocket

webSocketURI=/websocket
Adding authentication
httpHeaders=Authorization=Basic ++Username++:++Password++,Content-Type=application/json
Keeping the socket alive
webSocketRefreshMessage=Ping
webSocketRefreshInterval=10
General settings
httpVersion=1.1
responseTimeout=2

You can create base64 string using the unix base64 command:

e.g. echo -n username:password | base64 dXNlcm5hbWU6cGFzc3dvcmQ=

This string can then be used in the header setting directly.

httpHeaders=Authorization=Basic dXNlcm5hbWU6cGFzc3dvcmQ=,Content-Type=application/json httpVersion=1.1

Initialisation log messages:

WebSocket module initialization complete. ResynchLatch count down by 1 Resync Latch Current Count: 0 TokenLatch waiting for latch to be released TokenLatch timed out waiting for latch. TokenLatch latch released. Websocket connecting to localhost:8080 WebSocket URI: ws://localhost:8080/ Web socket channel is active. Probe websocket connection has been established WebSocket client connected to localhost:8080 Websocket channel active. Probe connected

Ping refresh sending:

Inserting data into websocket Ping frame: Ping Sending websocket ping frame. Ping frame sent.

3.2 Ciena MCP Example

File : message_bus_ciena_mcp.props

Host	: 'developer.ciena.com'
Port	: 443
Username	: 'guest'
Password	: 'password'
EnableSSL	: 'true'
KeyStore	: '\$OMNIHOME/probes/linux2x86/websocket_cienamcp.jks'
KeyStorePassword	: 'netcool'
TransportType	: 'WebSocket'
TransportFile	: '\$OMNIHOME/probes/linux2x86/cienaMcpTransport.properties'
TransformerFile	: '\$OMNIHOME/probes/linux2x86/ciena_mcp_parser_config.json'
MessageLog	: '\$OMNIHOME/log/message_bus_ciena_mcp.log'
RulesFile	: '\$OMNIHOME/probes/linux2x86/message_bus_ciena_mcp.rules'
InitialResync	: 'true'
HeartbeatInterval # EOF	: 60
File : cienaMcpTransport.prope	erties
httpVersion=1.1	
httpHeaders=Accept=appli	cation/json,User-Agent=IBM Netcool/OMNIBus Message Bus Probe
responseTimeout=60	
securityProtocol=TLSv1.2	
keepTokens= token ,user,RS	V_TOTAL:/meta/query-total
loginRequestURI=/tron/ap	i/v1/tokens
loginRequestMethod=POST	
loginRequestContent={\"u	<pre>sername\":\"++Username++\",\"password\":\"++Password++\"}</pre>
<pre>resyncRequestURI=/nsa/ap %5D=ACTIVE&filter%5Bseve +{0,100,100}++&pageSize= resyncRequestMethod=GET resyncRequestHeaders=Aut</pre>	i/v2_0/alarms/filter/filteredAlarms?filter%5Bstate%5D%5B rity%5D%5B%5D=CRITICAL%2CMAJOR%2CMINOR%2CWARNING&offset=+ 100
loginRefreshIIRI=/tron/ar	vi/v1/tokens
loginRefreshMethod=POST	
<pre>loginRefreshContent={\"u</pre>	sername\":\"++Username++\",\"password\":\"++Password++\"}
loginRefreshInterval=360	0
refreshRetryCount=5	
webSocketURI=/kafkacomet	/socket/websocket?user id=++user++&vsn=1.0.0
webSocketHeaders=Authori	zation=Bearer ++token++
webSocketSubscribeMessag	<pre>e={\"topic\":\"topics:bp.aeprocessor.v1.alarms\",\"ref\":0,\"even ad\":{}}</pre>
webSocketRefreshMessage=	{\"topic\":\"topics:bp.aeprocessor.v1.alarms\".\"event\".\"hearth
<pre>eat\",\"payload\":{},\"r</pre>	ef\":\"1\"}
webSocketRefreshInterval	=20

Creating the KeyStore file

The server certificate can be downloaded from the server using openssl.

./get ssl.sh developer.ciena.com 443

keytool -printcert -file ./server.cert

keytool -import -keystore websocket_cienamcp.jks -alias developer.ciena.com -file
server.cert -storepass netcool

Download the certificates CA.cert from the CA web site [Entrust Certification Authority - L1K]

```
keytool -printcert -file ./CA.cert
```

```
keytool -import -keystore websocket_cienamcp.jks -alias CA -file CA.cert -storepass
netcool
```

keytool -list -keystore websocket cienamcp.jks -storepass netcool

3.2.1 get_ssl.sh

```
File : get_ssl.sh
```

```
#! /bin/sh
if [ $# != 2 ]
then
echo "Usage : `basename $0` [host] [port] "
exit
fi
host=$1
port=$2
echo -n | openssl s_client -connect ${host}:${port} | sed -ne '/-BEGIN CERTIFICATE-/,/-
END CERTIFICATE-/p' > server.cert
#EOF
```

4 Webhook Transport

The Message bus probe comes with an example Webhook transport properties file: Direcotry : \$NCHOME/omnibus/java/conf/defaultFile : restWebhookTransport.properties

The Webhook part of the integration is:

####

Webhook Properties

####

The webhookURI property specifies the path of the webhook on # the local server. If only the path is specified, the HTTP server # will bind to the local port number specified in the Port probe property. # The specified local port must be a free port. # This property can be set to a URL to specify the scheme (http # or https), port number, and path. If unset or empty, a unique path # will be generated during startup and printed in the probe log at INFO log level. # Example: webhookURI=/probe/webhook or webhookURI=http://hostname:80/probe/webhook # Default is OFF (HTTP server disabled) webhookURI=/

#respondWithContent=OFF
#validateBodySyntax=ON
#validateRequestURI=ON

If set to a positive integer value, it sets the timeout parameter (in seconds) that # the webhook will allow an idle connection to remain open # before it is closed. If set to 0 , not timeout is applied and the HTTP server # will keep all connections. # Default : 180 #idleTimeout=180

Webhook (Server) Basic Authentication. Clients must use Basic Authentication
with the correct credential
To enable Basic Authentication, set the serverBasicAuthenticationUsername
and serverBasicAuthenticationPassword properties below.
#serverBasicAuthenticationUsername=
#serverBasicAuthenticationPassword=
#serverBasicAuthenticationPassword=
#EOF

Top of file settings:

Specifies the HTTP version. Supports version 1.1 (default) or 1.0. #httpVersion=1.1 A comma-seperated list of HTTP headers to be set in all # outgoing HTTP request. #httpHeaders= The timeout (in seconds) to wait for the HTTP response # from the server. Default is 60 seconds. #responseTimeout=60 Set to "ON" to re-establish the connection to the HTTP server before sending a HTTP request. Set to "OFF" to disconnect the probe after a connection close request is received from the HTTP server. Default value is "OFF" #autoReconnect=OFF # # # # Each HTTP request can be configured by the RequestURI, RequestMethod, RequestContent and RequestHeader. 1. Specify the path in the RequestURI property. Example : /login Specify the HTTP method in the RequestMethod. Example : POST, GET, PATCH, etc.
 (Optional) Specify the HTTP body in the RequestContent. Example: {\"sample\":\"json\"}
 (Optional) Specify the additional HTTP headers in the RequestHeaders property. This will override any headers set in the httpHeader property. 5. Specify the interval (in seconds) for loginRefresh and subscribeRefresh request property to enable a HTTP request to be sent periodically. # # # # Constructs the HTTP request which will be sent after the OAuth access token request. #loginRequestURI= #loginRequestMethod= #loginRequestContent #loginRequestHeaders= Constructs the HTTP request which will be sent periodically # as specified by the loginRefreshInterval. #loginRefreshURI= #loginRefreshMethod= #loginRefreshContent= #loginRefreshHeaders= #loginRefreshInterval= Constructs the HTTP request which will be sent before disconnecting. It can be used to unsubscribe or logout from the system. #logoutRequestURI= #logoutRequestMethod= #logoutRequestContent= #logoutReguestHeaders= Constructs the HTTP request which will be sent periodically. The interval is configured by the ResyncInterval probe property. #resyncRequestURI= #resyncRequestMethod= #resyncRequestContent= #resyncRequestHeaders= # Constructs the HTTP request which will be sent in the subscribe state # after successfully connecting to the target device. #subscribeRequestURI= #subscribeRequestMethod= #subscribeRequestContent= #subscribeRequestHeaders= Constructs the HTTP request which will be sent periodically # as specified by the subscribeRefreshInterval. #subscribeRefreshURI= #subscribeRefreshMethod= #subscribeRefreshContent= subscribeRefreshHeaders= #subscribeRefreshInterval=

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comma-separated list of attributes to extract from the # JSON body received in a HTTP response. #keepTokens= The number of retries for the refresh requests. Default is 0 (no retries). #refreshRetryCount=0 # Specifies the SSL protocol. Example : TLSv1.2 #securityProtocol=

OAuth2 Properties

#

- The supported grant type is Resource Owner Password Crendentials Grant. The Username and Password property will be used as the resourceOwnerUsername and resourceOwnerPassword to obtain the # # access token. Please ensure these probe properties are set. ##

The token endpoint to request for an access token. Default is unset (disabled). # Security the path on the remote host or the
Specify the path on the remote host or the
the full token endpoint URL to request for an access token. For example: tokenEndpointURI=/oauth/token or tokenEndpointURI=http://oauthserverhost:80/oauth/token #tokenEndpointURI=

Specifies the basic authentication credentials. As an alternative for servers that does not support basic authentication, use clientId and clientSecret properties to send the client credentials in the request-body. #basicAuthenticationUsername= #basicAuthenticationPassword=

Specifies the client credentials to send in the request-body # as the "client_id" and "client_secret" attributes. #clientId= #clientSecret=

Specifies the access scopes. Accepts a comma-separated list. # For example: read,write #scopes=

4.1 Simple Webhook Example

A simple Webhook listener can be created using just the probe property file and transport properties file,as shown here.

4.1.1 Property file	
Server	: 'AGG P'
ServerBackup	: 'AGG B'
# Best Practice	
NetworkTimeout	: 15
PollServer	: 60
# Buffering	
Buffering	: 1
BufferSize	: 200
FlushBufferInterval	: 9
# Webhook	
Host	: 'localhost'
Port	: 8060
TransportType	: 'Webhook'
TransportFile	:
'\$NCHOME/omnibus/probes/linux	2x86/messagebus.webhook.example.Transport.properties'
# Default parsing	
MessagePayload	: 'json'
JsonMessageDepth	: 10
TransformerFile	: ''
# Heartbeating	
HeartbeatInterval	: 0
ProbeWatchHeartbeatInterval	: 60
#EOF	

4.1.2 Transport properties file

httpVersion=1.1 webhookURI=/ #respondWithContent=OFF #validateBodySyntax=ON validateRequestURI=OFF #EOF

4.1.3 Send event script

```
File : send_to_uri.sh
#! /bin/sh
if [ $# != 1 ]
then
echo "Usage : `basename $0` [http://host:port/path/to/dir]"
exit
fi
URI=$1
curl -v -H "Content-Type: application/json" -d '{"test":"Message text"}' -X POST ${URI}
#EOF
```

4.1.4 Sending an event Probe is ready:

Log messages

Webhook URL:http://<FQDN>:8060/ Probe connected

Checking:

netstat -na | grep 8060

Sending an event:

./send_to_uri.sh http://<FQDN>:8060/

Log messages

Received end of HTTP content Received message with length of 23 from **endpoint /: {"test":"Message text"}**

[Event Processor] resync_event: false [Event Processor] MESSAGE.META.Host: [<FQDN>:8060] [Event Processor] MESSAGE.META.Content-Type: [application/json] [Event Processor] test: Message text [Event Processor] MESSAGE.META.User-Agent: [curl/<VERSION>] [Event Processor] MESSAGE.META.Content-Length: [23] [Event Processor] MESSAGE.META.Sender_address: [/<IP>:<PORT>] [Event Processor] MESSAGE.META.Accept: [*/*]

4.2 Basic Authentication Example

You can run the Webhook listener with basic authentication, which provides some security and prevents unwanted access of the URI.

4.2.1 Property file:	
Server	: 'AGG P'
ServerBackup	: 'AGG B'
# Best Practice	
NetworkTimeout	: 15
PollServer	: 60
# Buffering	
Buffering	: 1
BufferSize	: 200
FlushBufferInterval	: 9
# Webhook	
Host	: 'localhost'
Port	: 8070
TransportType	: 'Webhook'
#	
MessagePayload	: 'json'
JsonMessageDepth	: 10
TransportFile	:
'\$NCHOME/omnibus/probes/linux2	2x86/messagebus.webhook.basicauth.example.Transport
es'	
TransformerFile	: ''
# Heartbeating	
HeartbeatInterval	: 0
ProbeWatchHeartbeatInterval	: 60
#EOF	
4.2.2 Transport Properties file	
####	
# Webhook Properties	
####	
# The webhookURI property spec	cifies the path of the webhook on

server. If only the path is specified, the HTTP will bind to the local port number specified in the Port probe property. The specified local port must be a free port. This property can be set to a URL to specify the scheme (http or https), port number, and path. If unset or empty, a unique path will be generated during startup and printed in the probe log at INFO log level. Example: webhookURI=/probe/webhook or webhookURI=http://hostname:80/probe/webhook Default is OFF (HTTP server disabled) # webhookURI=/ #respondWithContent=OFF #validateBodySyntax=ON validateRequestURI=OFF idleTimeout=30 Webhook (Server) Basic Authentication. Clients must use Basic Authentication with the correct credential

To enable Basic Authentication, set the serverBasicAuthenticationUsername # and serverBasicAuthenticationPassword properties below.

serverBasicAuthenticationUsername=username

serverBasicAuthenticationPassword=password #EOF properti

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4.2.3 Sending events

Probe start-up log: Webhook URL:http://<FQDN>:8070/ Probe connected

Sending an unauthorized message:
./send_to_uri.sh http://<FQDN>:8070/
...
< HTTP/1.1 401 Unauthorized</pre>

Unauthorized [no basic authentication] probe log:

Checking client credentials. Authorization HTTP header not found or unset. Not adding payload to the response for payload type UNASSIGNED Sending response 401 Unauthorized

Unauthorized [Invalid basic authentication] probe log:

Checking client credentials. Found Authorization HTTP header with basic authentication scheme. Invalid authentication credential provided in client request. Done checking client authentication credentials. Not adding payload to the response for payload type UNASSIGNED Sending response 401 Unauthorized

Defining the username/password in the header:

echo -n username:password | base64 dXN1cm5hbWU6cGFzc3dvcmQ=

Sending the message using curl:

```
curl -v -H "Content-Type: application/json"
-H "Authorization: Basic dXNlcm5hbWU6cGFzc3dvcmQ="
-d '{"test":"Message"}' -X POST http://<FQDN>:8070
< HTTP/1.1 200 OK</pre>
```

Probe Log:

```
Received end of HTTP content
Checking client credentials.
Found Authorization HTTP header with basic authentication scheme.
Client authentication credential accepted.
. . .
Received message with length of 18 from endpoint /: {"test":"Message"}
. . .
                   false
resync event:
MESSAGE.META.Host: [<FQDN>:8070]
MESSAGE.META.Authorization:
                               [Basic dXNlcm5hbWU6cGFzc3dvcmQ=]
MESSAGE.META.Content-Type: [application/json]
test:
          Message
                          [curl/<VERSION>]
MESSAGE.META.User-Agent:
MESSAGE.META.Content-Length:
                               [18]
                                 [/0:0:0:0:0:0:0:1:57088]
MESSAGE.META.Sender address:
                           [*/*]
MESSAGE.META.Accept:
```

4.3 SSL Example

The additional security of SSL certificates can provide enough security for the probes listener to be exposed. The probe supports both SSL and Basic Authorization if needed. The probes certificate needs to be a Certificate Authority SSL Certificate. The sender needs to trust the CA, through having the CA certificate in its trustsore and to address the probes Webhook port using the FQDN.

4.3.1 Property file:	
Server	: 'AGG_P'
ServerBackup	: 'AGG_B'
NetworkTimeout	: 15
PollServer	: 60
Buffering	: 1
BufferSize	: 200
FlushBufferInterval	: 9
Host	: 'localhost'
Port	: 8080
TransportType	: 'Webhook'
MessagePayload	: 'json'
JsonMessageDepth	: 10
TransportFile	:
'\$NCHOME/omnibus/probes/linux2	x86/messagebus.webhook.ssl.example.Transport.properties'
TransformerFile	: ''
HeartbeatInterval	: 0
ProbeWatchHeartbeatInterval	: 60
EnableSSL	: 'true'
KeyStore	:
<pre>'\$NCHOME/omnibus/probes/linux2</pre>	x86/messagebus.webhook.ssl.example/ProbeKeyStore.jks'
KeyStorePassword	: 'netcool'

4.3.2 Transport Properties file

httpVersion=1.1 **securityProtocol=TLSv1.2** webhookURI=/ validateRequestURI=OFF

4.3.3 Sending Events

Probe start-up log:

```
Supported secure socket protocol(s): [TLSv1, TLSv1.1, TLSv1.2]
Enabled secure socket protocol(s): [TLSv1.2]
...
Starting a HTTPS server on local port 8080
Webhook URL:https://<FQDN>:8080/
Probe connected
```

Working : Using the <FQDN> CURL Command:

CURL Command:

```
curl --cacert ./caroot.cer -v -H "Content-Type: application/json" -d
 {"test":"Message text"}' -X POST https://<FQDN>:8080/
< HTTP/1.1 200 OK
Probe log:
Remote client connected: /...,total connected clients: 1
Adding IdleTimeoutHandler to disconnect idle clients after 180 seconds.
SSL Handshake completed successfully.
. . .
Performing JSON format validation
Checking JSON syntax.
JSON format OK.
Responding OK
Sending response 200 OK
Setting Connection header:keep-alive: timeout=180
No HTTP body. Content-Length header set to 0.
response.status().code(): 200
Received message with length of 23 from endpoint /: {"test":"Message text"}
Start parsing JSON message
Adding event of size 2 to queue
Keep the connection.
Response successfully sent.
Done parsing JSON message
Connection close request received from remote client. Connection closed.
Remote client disconnected: /...,total connected clients: 0
[Event Processor] resync event:
                                     false
[Event Processor] MESSAGE.META.Host: [<FQDN>:8080]
[Event Processor] MESSAGE.META.Content-Type: [application/json]
[Event Processor] test:
                            Message text
[Event Processor] MESSAGE.META.User-Agent:
                                             [curl/7.29.0]
[Event Processor] MESSAGE.META.Content-Length:
                                                  [23]
Event Processor] MESSAGE.META.Sender_address:
                                                   [/...]
[Event Processor] MESSAGE.META.Accept:
```

Broken : Using the hostname CURL Command:

CURL Command:

curl --cacert ./caroot.cer -v -H "Content-Type: application/json" -d '{"test":"Message text"}' -X POST https://<hostname>:8080/ * About to connect() to <hostname> port 8080 (#0) * Trying ... * Connected to <hostname> (IP) port 8080 (#0) * Initializing NSS with certpath: sql:/etc/pki/nssdb * CAfile: ./caroot.cer CApath: none * Server certificate: * subject: CN=<FQDN>,OU=Netcool,O=IBM,L=New York,ST=New York,C=S{... * start date: ... GMT * expire date: ... GMT * common name: <FQDN> issuer: E=root@<FQDN>,CN=<FQDN>,OU=Netcool,O=IBM,L=New York,ST=New York,ST=New York,C=US NSS error -12276 (SSL ERROR BAD CERT DOMAIN)

Probe log:

Remote client connected: /...,total connected clients: 1 Adding IdleTimeoutHandler to disconnect idle clients after 180 seconds. SSL Handshake unsuccessful. Connection close request received from remote client. Connection closed. HttpServerRequestHandler caught an exception. Exception: javax.net.ssl.SSLException: Received fatal alert: bad_certificate Disconnecting webhook client: /... Webhook Subscription flag set to false Remote client disconnected: /...,total connected clients: 0

4.4 Webhook OAuth example from the manual

4.4.1 Probe Property file

File : message_bus_oauth.props

# SSL connectivity		
EnableSSL	:	'true'
KeyStore	:	<pre>'\$NCHOME/omnibus/probes/linux2x86/oauth ssl/ProbeStore.jks'</pre>
KeyStorePassword	:	'netcool'
# Transport		
TransportType	:	'Webhook'
TransportFile	:	<pre>'\$NCHOME/omnibus/probes/linux2x86/oauthTransport.properties'</pre>
# OAUTH server		
Host	:	<pre>'<oauth-server>'</oauth-server></pre>
Port	:	443
Username	:	<pre>'<oauth-user>'</oauth-user></pre>
Password	:	<pre>'<oauth-password>'</oauth-password></pre>
# JSON		
TransformerFile	:	11
MessagePayload	:	'json'
# Heartbeating		
ProbeWatchHeartbeatInterva	1	: 0
HeartbeatInterval		: 60
4.4.2 Transport Properties		
File : oauthTransport properties		

```
# General
httpVersion=1.1
responseTimeout=60
securityProtocol=TLSv1.2
httpHeaders=Accept=application/json,Content-Type=application/json
# httpHeaders=Authorization=Bearer ++Oauth.access token++
# httpHeaders=Authorization=Basic ++Username++:++Password+
+,Accept=application/json,Content-Type=application/json
# Basic Authentication
basicAuthenticationUsername=++Username++
basicAuthenticationPassword=++Password++
# Secret
clientId=
clientSecret=
scope=
# OAuth ++Oauth.access token++
tokenEndpointURI=https://++Host++:++Port++/api/v1/oauth/tokens
# Subscribe
subscribeRequestURI=/api/v1/alarms
subscribeRequestMethod=POST
subscribeRequestContent={"callback": "++WebhookUrl++", "fields": "*"}
subscribeRequestHeaders=Accept=application/json,Content-
Type=application/json,Authorization=Bearer ++Oauth.access token++
 Webhook ++WebhookUrl++
webhookURI=http://<probe-server>:8888/ciena/webhook
#EOF
```

4.5 Cisco EPNM Custom example

This example outlines a possible configuration for the CISCO EPNM server which supports:

- login
- subscribe
- Webhook
- basic authentication
- SSL
- JSON

Note: There is a formal integration for Cisco EPNM using the Message bus integration.

4.5.1 Probe property

```
# Webhook transport and json parsing
TransportType : 'Webhook'
TransportFile : '${NCHOME}/omnibus/probes/linux2x86/ciscoepnmTransport.properties'
MessagePayload : 'json'
JsonMessageDepth : 10
InitialResync : 'false'
# Cisco epnm server
                      : 'epnm host'
Host
Port
                      : epnm port
# Username & password
           : 'username'
Username
                      : 'password'
Password
# SSL configuration
EnableSSL
                      : 'true'
                      : '${NCHOME}/omnibus/probes/linux2x86/epnm ssl/probestore.jks'
KeyStore
KeyStorePassword : 'netcool'
# EOF
```

4.5.2 Transport properties:

HTTP settings httpVersion=1.1 securityProtocol=TLSv1.2 responseTimeout=10 # Always use basic authentication httpHeaders=Authorization=Basic ++Username++:++Password++ # Keep session token keepTokens=JSESSIONID # Basic authentication basicAuthenticationUsername=++Username++ basicAuthenticationPassword=++Password++ # login to get tokens loginRequestURI=/restconf/data/v1/cisco-customer:customer loginRequestMethod=GET loginRequestHeaders=Authorization=Basic ++Username++:++Password++, accept: application/json # Subscription request to send to probes Webhook listener subscribeRequestURI=/restconf/data/v1/cisco-notifications:subscription subscribeRequestMethod=POST subscribeRequestContent={\"push.endpointurl\":\"https://<probe ip>:8080/probe/webhook\",\"push.topic\":\"<topic>\",\"push.format\ ": \"json\"} subscribeRequestHeaders==Authorization=Basic ++Username++:++Password++, accept: application/json Create Webhook listener webhookURI=https://<probe ip>:8080/probe/webhook # Comments <topic> can be either "inventory", "service-activation", "alarm", "template- execution" or "ha" #EOF

4.6 Cisco APIC probe

The current Cisco APIC probe cannot use the latest transport module which includes the log4j security fixes.

PATCH common-transportmodule-34 REVISION 0 - Updated dependency libraries (cherry-picked from hotfix-v33.x): - Log4j upgraded to 2.16.0 to resolve Log4Shell CVE-2021-44228 and CVE-2021-45046. - Log4j upgraded to 2.17.1 to resolve Log4Shell CVE-2021-44832.

The Message Bus probe release 19.0 and above can connect to the Cisco APIC v5.2.

Version output details. nco_p_message_bus -version Version 1.8.0 Release ID: 19.0.10 Transformer Release ID: 11.0.5 TransportModule Release ID: 34.0.9

The message bus probe can use the Cisco APIC probes property and transport properties file. For the message bus probe property settings, the WebSocketID setting is commented out, since it is not supported by the Message Bus probe. #WebSocketID : 'subscriptionId'

Note:

For transport settings, the defunct WebSocketID value (subscriptionId) needs to be defined as a keepTokens attribute.

4.6.1 message_bus_cisco_apic.props

# Example message bus probe pr	operty settings for
# Cisco APIC v5.2	
#	
# Best practice	
Networklimeout	: 15
PollServer	= 60
# Buffering	
Buffering	: 1
BufferSize	: 200
FlushBufferInterval	: 11
# WebSocket Transport	
IransportType	: 'WebSocket'
# *** Set values	
IransportFile	: '\${NCHOME}/omnibus/probes/ <platform>/CiscoAPIC.Transport.properties'</platform>
Host	: 'CISCO-HOST'
Port	: 8080
Username	: 'CISCO-USER'
Password	: 'CISCO-PASSWORD'
#	
# General values	
#	
HeartbeatInterval	÷ 0
MaxEventOueueSize	50000
TransportQueueSize	50000
ProbeWatchHeartbeatInterval	- 60
# Performance tuning	
DisableDetails	• 1
#	• •
# SSI cottings	
# Enchlogg	
# Koustoro	· Line
# KeyStore	
# Reystorerassword #	: The cost
# CISCO AFIC	
JOOKLE # Droat newsing	: AFIC-COOKIE
# Event parsing "	
MessagePayLoad	json.imdata.faultinst.attributes'
JsonMessageDepth	: 10
# EOF	

```
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4.6.2 CiscoAPIC.transport.properties
# Login/Logout
loginRequestURI=/api/aaaLogin.json
loginRequestMethod=POST
loginRequestContent="{\"aaaUser\" : {\"attributes\" : {\"name\" : \"++Username+
+\", \"pwd\" : \"++Password++\"}}"
loginRefreshURI=/api/aaaRefresh.json
loginRefreshMethod=GET
loginRefreshContent=
loginRefreshInterval=180
logoutRequestURI=/api/aaaLogout.json
logoutRequestMethod=POST
logoutRequestContent="{\"aaaUser\" : {\"attributes\" : {\"name\" : \"++Username++\"}}}"
 Resynchroisation
resyncRequestURI=/api/class/faultInst.json
resyncRequestMethod=GET
resyncRequestContent=
# Subscription to websocket
subscribeRequestURI=/api/class/faultInst.json?subscription=yes
subscribeRequestMethod=GET
subscribeRequestContent=
subscribeRefreshURI=/api/subscriptionRefresh.json?id=++subscriptionId++
subscribeRefreshMethod=GET
subscribeRefreshContent=
subscribeRefreshInterval=30
webSocketURI=/socket++APIC-cookie++
refreshRetryCount=3
 Settings
httpVersion=1.1
securityProtocol=TLSv1.2
#### - Use Message Bus probe to replace Cisco APIC ####
keepTokens=subscriptionId
responseTimeout=10
 EOF
```

4.7 Resynchronisation example

The Message bus probe can be configured to poll a URI periodically using the resynchronisation feature, and suitable rules file logic. If the synchronisation URI accepts a filter this can be used to limit the events pulled from the server.

4.7.1 Probe property file

Host : 'localhost'
Port : 8888
TransportType : 'Webhook'
TransportFile : '\${OMNIHOME}/probes/linux2x86/resynch-webhookTransport.properties'
Resynchronisation settings
InitialResync : 'true'
ResyncInterval : 60
RulesFile : '\$OMNIHOME/probes/linux2x86/message_bus-resynch.rules'
Heartbeating on or off [0]
HeartbeatInterval : 0
#EOF

4.7.2 Transport properties file

```
# HTTP and auto-reconnect
httpVersion=1.1
autoReconnect=ON
# Example Resynchronisation URI
resyncRequestURI=/probe/events
resyncRequestMethod=GET
# Webhook settings
webhookURI=http://localhost:7777/
validateRequestURI=OFF
idleTimeout=180
# EOF
```

4.7.3 Rules file logic

```
Arrays defined at the top of rules files
# Array to store event times
array
       EventTimeLookup
# Determine $EVENT_TIME exists and create UNIX time token
if ( exists($EVENT_TIME))
 $EventTime = DateToTime($EVENT_TIME,"%m/%d/%y %T %p")
$EventIdentifier = $NOTIFICATIIONID
 log (DEBUG, "DEBUG: EventTime=" + $EventTime + "(" + $EventIdentifier + ")" )
 Store value if not already stored using $EventIdentifier]
if ( match("",EventTimeLookup[$EventIdentifier]) )
 EventTimeLookup[$EventIdentifier] = $EventTime
 log (DEBUG, "DEBUG:Stored NEW event = " + $EventIdentifier)
*****
else
 $EventTimeLookup = EventTimeLookup[$EventIdentifier]
 if ( int($EventTime) > int($EventTimeLookup) )
  log (DEBUG, "DEBUG:NEW: EVENT_TIME = " + $EVENT_TIME + " : " + $EventTime )
 Store event time and process
  EventTimeLookup[$EventIdentifier] = $EventTime
else
log (DEBUG, "DEBUG:OLD: Discarding " + $EventTime + " <= " + $EventTimeLookup)
 Discard old event
  discard
  $discard event = "true"
# Main rules file logic processing only for events that were not discarded
if (!match($discard_event,"true"))
```

4.8 Webhook with multiple parsing example

The Webhook listener can be created using '/' and parse events based on the endpoint events are sent to.

4.8.1 Property file	
Server	: 'AGG P'
ServerBackup	: 'AGG B'
# Best Practice	
NetworkTimeout	: 15
PollServer	: 60
# Buffering	
Buffering	: 1
BufferSize	: 200
FlushBufferInterval	: 9
# Webhook	
Host	: 'localhost'
Port	: 8888
TransportType	: 'Webhook'
TransportFile	:
'\$NCHOME/omnibus/probes/linux2	2x86/messagebus.webhook.mulltiparser.transport.properties'
#	
MessagePayload	: 'json'
JsonMessageDepth	: 10
TransformerFile	: '\$NCHOME/omnibus/probes/linux2x86/mulltiparser.json'
# Heartbeating	
HeartbeatInterval	: 0
ProbeWatchHeartbeatInterval	: 60
# EOF	

4.8.2 Transport properties file

File : messagebus.webhook.mulltiparser.transport.properties

httpVersion=1.1 webhookURI=/ validateRequestURI=OFF # EOF

4.8.3 Parser file

```
File : mulltiparser.json
  "eventSources" : [ {
    "endpoint" : "/probe/webhook",
    "name" : "Webhook",
"config" : {
      "dataToRecord" : [ ],
"messagePayload" : "json",
       "messageHeader" : "",
       "jsonNestedPayload" : "",
       "jsonNestedHeader" : "",
       "messageDepth" : 10
    "endpoint" : "/probe/webhook/test1",
    "name" : "Test1",
"config" : {
      config : {
  "dataToRecord" : [ ],
  "messagePayload" : "json",
  "messageHeader" : "",
  "jsonNestedPayload" : "",

       "jsonNestedHeader" : "",
      "messageDepth" : 10
    "endpoint" : "/probe/webhook/test2",
    "name" : "Test2",
    "config" : {
      "dataToRecord" : [ ],
"messagePayload" : "json",
       "messageHeader" : "",
       "jsonNestedPayload" : "",
       "jsonNestedHeader" : "",
       "messageDepth" : 10
    "endpoint" : "/probe/webhook/test3",
    "name" : "Test3",
    "config" : {
      "dataToRecord" : [ ],
      "messagePayload" : "json",
      "messageHeader" : "",
       "jsonNestedPayload" : "",
       "jsonNestedHeader" : "",
       "messageDepth" : 10
    "name" : "GenericParser",
    "type" : "ANY",
    "config" : {
       "dataToRecord" : [ ],
"messagePayload" : "json",
       "messageHeader" : "",
       "jsonNestedPayload" : "",
       "jsonNestedHeader" : "",
       "messageDepth" : 10
  }]
```

Support's Guide to the Message Bus probe Websocket and Webhook 4.8.4 Send an event to a URI script File : send_to_uri.sh #! /bin/sh if [\$# != 1] then echo "Usage : `basename \$0` [http://host:port/path/to/dir]" exit fi URI=\$1 curl -v -H "Content-Type: application/json" -d '{"test":"Message text"}' -X POST \${URI} # EOF

4.8.5 Example Results

./send to uri.sh http://localhost:8888/probe/webhook

Parser configuration for endpoint /probe/webhook found.

./send to uri.sh http://localhost:8888/probe/webhook/test1

Parser configuration for endpoint /probe/webhook/test1 found.

./send to uri.sh http://localhost:8888/probe/webhook/test2

Parser configuration for endpoint /probe/webhook/test2 found.

./send to uri.sh http://localhost:8888/probe/webhook/test3

Parser configuration for endpoint /probe/webhook/test3 found.

./send to uri.sh http://localhost:8888/probe/webhook/test4

No exact parser for endpoint /probe/webhook/test4 found. Parser configuration for endpoint **/probe/webhook** will be used.

4.8.6 Sending an event Probe is ready:

Log messages

Webhook URL:http://<FQDN>:8060/ Probe connected

Checking:

netstat -na | grep 8060

Sending an event:

./send_to_uri.sh http://<FQDN>:8060/

Log messages

Received end of HTTP content Received message with length of 23 from **endpoint /: {"test":"Message text"}**

[Event Processor] resync_event: false [Event Processor] MESSAGE.META.Host: [<FQDN>:8060] [Event Processor] MESSAGE.META.Content-Type: [application/json] [Event Processor] test: Message text [Event Processor] MESSAGE.META.User-Agent: [curl/<VERSION>] [Event Processor] MESSAGE.META.Content-Length: [23] [Event Processor] MESSAGE.META.Sender_address: [/<IP>:<PORT>] [Event Processor] MESSAGE.META.Accept: [*/*]

4.9 Webhook and exploding event array example

The following example is provided as an example on how to parse events using the default parser, and generate unique events from token arrays using genevent. This is sometimes required when there are multiple event arrays in the JSON data, or there is some problem parsing the JSON data, using the JSON parser file.

4.9.1 **Property File**

```
: 'AGG P'
Server
NetworkTimeout : 15
PollServer : 60
# Transport settings
TransportType : 'Webhook'
TransportFile : '$NCHOME/omnibus/probes/linux2x86/testing-webhook-
Transport.properties'
         : 'localhost'
Host
               : 11111
Port
# Default parsing
TransformerFile : ''
MessagePayload : 'json'
JsonMessageDepth : 10
HeartbeatInterval : 0
```

4.9.2 Transport properties

```
webhookURI=/
validateRequestURI=OFF
idleTimeout=20
# EOF
```

4.9.3 Testing

The message bus probe can be run from the command line when testing rules file logic, with events sent the probes port using the curl command. In this example, a script is used to send a JSON event file.

Run the probe from the command line using the test property and properties file, referencing the example explode_instances.rules file.

\$NCHOME/omnibus/probes/nco_p_message_bus -rulesfile ./explode_instances.rules -propsfile
message bus webhook testing.props -messagelog stdout -messagelevel debug

Then send the event file.

./send file to uri.sh localhost 11111 / ./testing nested.json

JSON Event File : testing_nested.json

```
"instances":[{"Id":"node001","Name":"TEST001","Location":"Here"},
"Id":"node002","Name":"TEST002","Location":"There"}]}
```

Example event tokenisation:

```
[Event Processor] resync_event: fal
[Event Processor] instances.0.Id: nod
[Event Processor] instances.0.Name: TES
[Event Processor] instances.0.Location:
[Event Processor] instances.1.Id: nod
[Event Processor] instances.1.Name: TES
[Event Processor] instances.1.Location:
                                                                                                                                           false
                                                                                                                                           node001
                                                                                                                                          TEST001
                                                                                                                                                                          Here
                                                                                                                                           node002
                                                                                                                                           TEST002
                                                                                                                                                                          There
```

Array debug logging:

```
DEBUG: instances Id[0] = node001
DEBUG: instances Name[0] = TEST001
DEBUG: instances Location[0] = Here
DEBUG: instances Id[1] = node002
DEBUG: instances Name[1] = TEST002
DEBUG: instances Location[1] = There
```

4.9.4 send_file_to_uri.sh script

```
File : send file to uri.sh
```

```
#! /bin/sh
 Description:
 Send a file to a given URL : http://${HOST}:${PORT}${URI}
 Usage : send_file_to_uri.sh [host] [port] [uri] [file]
export HOST PORT URI
if [ $# -ne 4 ]
then
echo "Usage : `basename $0` [host] [port] [uri] [file]"
exit
else
HOST=$1
PORT=$2
URI=$3
FILE=$4
fi
# Send event file using CURL
curl -v -H "Content-Type: application/json" --data @./${FILE} -X POST http://${HOST}:$
{PORT}${URI}
 EOF
```

4.9.5 Explode tokens to arrays rules

```
File : explode instances.rules
# arrays defined at the top
array instances Id
array instances Name
array instances Location
# Initialise variables
counter = 0
$max instance = 0
clear( instances Id )
clear( instances_Name )
clear( instances Location )
# For each token
foreach ( e in $* )
 Check the token
  if(regmatch(e, "^instances\.[0-9]+\..*"))
    $INSTANCE NUMBER = extract(e, "^instances\.([0-9]+)\..*")
    $TOKEN
                 = extract(e, "^instances\.([0-9]+)\.(.*)")
    log(DEBUG, "DEBUG: TOKEN = " + $TOKEN )
    log(DEBUG, "DEBUG: INSTANCE NUMBER= " + $INSTANCE NUMBER )
    if ( int($INSTANCE NUMBER) > int($max instance) )
      $max instance = int($INSTANCE NUMBER)
 instances.#.Id
   if(regmatch((e), "^instances\.[0-9]+\.Id"))
     log(DEBUG, "DEBUG: \$(e) = " + \$(e))
     log(DEBUG, "DEBUG: e = " + e)
     snumber = extract((e), "^instances(.([0-9]+).Id"))
     log(DEBUG, "DEBUG: Found token " + $number)
     if (int(\$number) >= 0)
        # Set token
        instances Id[$number] = $(e)
        log(DEBUG, "DEBUG: instances Id" + "[" + $number + "]=" + instances Id[$number])
  instances.#.Name
   if(regmatch((e), "^instances\.[0-9]+\.Name"))
     log(DEBUG, "DEBUG: \$(e) = " + \$(e))
     log(DEBUG, "DEBUG: e = " + e)
     \operatorname{snumber} = \operatorname{extract}((e), "^instances\.([0-9]+)\.Name")
     log(DEBUG, "DEBUG: Found token " + $number)
```

```
if (int(\$number) >= 0)
        # Set token
        instances Name[$number] = $(e)
        log(DEBUG, "DEBUG: instances Name" + "[" + $number + "]=" +
instances Name[$number])
 instances.#.Location
  if(regmatch((e), "^instances\.[0-9]+\.Location"))
     log(DEBUG, "DEBUG: $(e) = " + $(e))
    log(DEBUG, "DEBUG: e = " + e)
    $number = extract((e), "^instances\.([0-9]+)\.Location")
    log(DEBUG, "DEBUG: Found token " + $number)
    if (int(\$number) >= 0)
        # Set token
       instances_Location[$number] = $(e)
log(DEBUG,"DEBUG: instances_Location" + "[" + $number + "]=" +
instances Location[$number])
log(INFO,"CHECK: max instance = " + $max instance)
 Debugging - work through arrays
 Use the foreach with genevent to create events
 as required per array row
 e.g.
 @AlertGroup = "MessageBus"
 @AlertKey = instances Id[$count]
 @Node
            = instances Name[$count]
 @Location = instances Location[$count]
 QSeverity = 2
 @Identifer = @Node + ":" + @AlertKey + ":" + @AlertGroup + ":" + @Type + ":" + @Agent
 ":" + @Manager
 genevent(DefaultAlerts)
 Where
 DefaultAlerts = registertarget( %Server, %ServerBackup, "alerts.status" )
 $count=0
 foreach (i in instances Id)
   log(DEBUG, "DEBUG: instances Id[" + $count + "] = " + instances Id[$count])
   log(DEBUG, "DEBUG: instances Name[" + $count + "] = " + instances Name[$count])
    log(DEBUG, "DEBUG: instances Location[" + $count + "] = " +
instances Location[$count])
    count = int(count) + 1
 EOF
```

5 WebhookV2 transport

The WebhookV2 Transport provides a multichannel solution for the Webhook transport.

The main configuration file is the restMultiChannelHttpTransport.json, specified by the httpConnectionPropertiesFile setting, which is copied to a suitable location, and edited with the custom settings.

5.1 GLOBAL

The global settings are used to configure the general settings used by the HTTP requests. These settings include the keepTokens, autoReconnect and securityProtocol settings.

```
"httpVersion":"1.1",
"httpHeaders":"",
"responseTimeout":"60",
"securityProtocol":"TLSv1.2",
"keepTokens":"token, access_token, refresh_token",
"autoReconnect":"ON",
"gatherSubsTopicInfo":"false"
```

5.2 LOGIN

The login section performs the server login and login token refresh requests. The settings are configured for SSL/TLS by default.

5.2.1 GET_ACCESS_TOKEN

```
"uri":"https://HOST:PORT/rest-gateway/rest/api/v1/auth/token",
"method":"POST",
"headers":"Authorization=Basic ++Username++:++Password+
+,Accept=application/json,Content-Type=application/json,Use-Cookie=true,User-Agent=IBM Netcool/OMNIBus Message Bus Probe",
"content":"{\"grant_type\":\"client_credentials\"}",
"contentFile" : "",
"interval":"0",
"attempts":"0",
"asEventStream" : "false"
```

5.2.2 GET_REFRESH_ACCESS_TOKEN

```
"uri":"https://HOST:PORT/rest-gateway/rest/api/v1/auth/token",
"method":"POST",
"headers":"Authorization=Basic ++Username++:++Password++,
Accept=application/json,Content-Type=application/json,Use-Cookie=true,User-Agent=IBM
Netcool/OMNIBus Message Bus Probe",
"content":"{\"grant_type\":\"refresh_token\",\"refresh_token\":\"++refresh_token+
+\"}",
"contentFile" : "",
"interval":"60",
"attempts":"0",
"requireSSL":"true",
"asEventStream" : "false"
```

5.3 OAUTH

"uri":"",
"basicAuthenticationUsername":"",
"basicAuthenticationPassword":"",
"scopes":"read,write",
"clientId":"",
"clientSecret":""

5.4 SUBSCRIBE

5.4.1 GET_SUBSCRIPTION

"uri":"https://HOST:PORT/nbi-notification/api/v1/notifications/subscriptions", "method":"POST", "headers":"Authorization=Bearer ++access_token++,Accept=application/json,Content-Type=application/json,Use-Cookie=true,User-Agent=IBM Netcool/OMNIBus Message Bus Probe", "content":"{\"categories\":[{\"name\":\"NSP-FAULT\",\"propertyFilter\":\"severity='major'\"}]}", "contentFile" : "", "interval":"0", "attempts":"0", "requireSSL":"true", "asEventStream" : "false"

5.4.2 GET_SUBSCRIPTION_REFRESH

"uri":"https://HOST:PORT/nbi-notification/api/v1/notifications/subscriptions/+
+subscriptionId++/renewals",
"method":"POST",
"headers":"Authorization=Bearer ++access_token++,Accept=application/json,ContentType=application/x-www-form-urlencoded,Use-Cookie=true,User-Agent=IBM Netcool/OMNIBus
Message Bus Probe",
"content":"",
"contentFile" : "",
"interval":"120",
"attempts":"0",
"requireSSL":"true",
"asEventStream" : "false"

5.5 RESYNC 5.5.1 RESYNC CHILD BY FDN

"uri":"https://HOST:PORT/nfm-p/rest/api/v1/managedobjects/children",
"method":"POST",
"headers":"Authorization=Bearer ++access_token++,Accept=application/json,ContentType=application/json,Use-Cookie=true,User-Agent=IBM Netcool/OMNIBus Message Bus
Probe",
"content":"{\"fdn\":\"Access Ingress:1\",\"fullClassNameList\":[\"aingr.Queue\"]}",
"contentFile" : "",
"interval":"0",
"attempts":"0",
"requireSSL":"true",
"asEventStream" : "false"

5.6 LOGOUT 5.6.1 REVOKE ACCESS TOKEN

"uri":"https://HOST:PORT/rest-gateway/rest/api/v1/auth/revocation",
"method":"POST",
"headers":"Authorization=Basic ++Username++:++Password++,

Accept=application/json,Content-Type=application/x-www-form-urlencoded,Use-Cookie=true,User-Agent=IBM Netcool/OMNIBus Message Bus Probe", "content":"token=++refresh_token++&token_type_hint=token", "contentFile" : "", "interval":"0", "attempts":"0", "requireSSL":"true", "asEventStream" : "false"

6 **Troubleshooting**

6.1 Checking CURL commands

The netcat command can be used to inspect data.

Convert the CURL commands to be sent to a localhost port that has netcat listening on, and send the CURL command there, to see what the data looks like.

```
curl --location -v \
--request POST 'http://localhost:8443/restconf/auth' \
--header 'Content-Type: application/x-www-form-urlencoded' \
--data-urlencode 'user=netcool' \
--data-urlencode 'password=users password'
```

Start netcat on another terminal.

nc -1 8443

Then send the CURL command.

```
POST /restconf/auth HTTP/1.1
Host: localhost:8443
Accept: */*
Content-Type: application/x-www-form-urlencoded
Content-Length: 36
```

user=netcool&password=users_password

Here you can see the login details need to be.

```
loginRequestURI=/restconf/auth
loginRequestMethod=POST
loginRequestContent=user=netcool&password=users_password
loginRequestHeaders=
```

6.2 Debugging SSL Connectivity

The Java SSL debug logging can be enabled using the NCO JPROBE JAVA FLAGS and the probes env file.

cd \$NCHOME/omnibus/probes/java vi nco_p_message_bus.env # SSL Handshake logging NCO_JPROBE_JAVA_FLAGS="-Djavax.net.debug=ssl:handshake:verbose \$NCO_JPROBE_JAVA_FLAGS" # Full handshake logging # NCO_JPROBE_JAVA_FLAGS="-Djavax.net.debug=all:handshake:verbose \$NCO_JPROBE_JAVA_FLAGS" echo "NCO_JPROBE_JAVA_FLAGS=\$NCO_JPROBE_JAVA_FLAGS" # EOF

The SSL logging is sent to the command line but this can be redirected to a file as shown.

```
cd $NCHOME/omnibus/prbes/linux2x86
../nco_p_message_bus -propsfile ./message_bus.props >
$NCHOME/omnibus/log/message_bus.ssl.log
```

Checking the log for found certificates:

grep -i found /tmp/message_bus.ssl.log

Checking the log for key checkpoints in the SSL communication: grep '***' /tmp/message_bus.ssl.log

Checking the log for Common Names: grep 'CN=' /tmp/message bus.ssl.log

Checking the probes certificate

openssl s_client -connect host:port

6.3 Creating ProbeKeyStore.jks

The probe keystore can be created using openssl on Linux using the following script.

```
File : createProbeStore.sh
#! /bin/sh
*****
# Description
Create SSL certificates and JKS store file for
 a client [probe] based on the FQDN
*****
# Command JAVA HOME
JAVA HOME=$NCHOME/platform/linux2x86/jre64 1.8.0/jre
****
# Probe Server FQDN
****
PROBEFODN="<FODN>"
*****
# SSL parameters
****
# Set a common passphrase for everything for now
PASSPHRASE="netcool"
MYOU="Netcool"
MYO="IBM"
MYCITY="New York"
MYSTATE="New York"
MYCC="US"
****
export MYOU MYO MYCITY MYSTATE MYCC PASSPHRASE
export PROBEFQDN
*****
# Set path to common java
****
PATH=JAVA HOME/jre/bin:$PATH
*****
# Clean up old files
*****
echo "*** Cleaning up old files"
rm rand cakey.pem careq.pem caroot.cer
rm ProbeKeyStore.jks
****
Create ROOT CA
*****
echo "*** Create CA Certificate"
RANDFILE=rand
export RANDFILE
openssl req -new -keyout cakey.pem -out careq.pem <<EOF
${MYCC}
${MYSTATE}
${MYCITY}
${MYO}
${MYOU}
${PROBEFQDN}
root@${PROBEFQDN}
$ { PASSPHRASE }
${MYO}
EOF
```

```
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openssl x509 -signkey cakey.pem -req -days 3650 -in careq.pem -out caroot.cer -extensions
v3 ca
ls -1
echo "*** Creating ProbeKeyStore"
keytool -keystore ProbeKeyStore.jks -alias probe -validity 3650 -genkey -keyalg RSA \setminus
-ext SAN=DNS:${PROBEFQDN} -storepass ${PASSPHRASE} <<EOF
${PROBEFQDN}
${MYOU}
${MYO}
${MYCITY}
${MYSTATE}
S{MYCC}
yes
${PASSPHRASE}
EOF
keytool -keystore ProbeKeyStore.jks -alias probe -certreq -file probehost.unsigned.cert
-storepass ${PASSPHRASE}
openssl x509 -req -CA caroot.cer -CAkey cakey.pem -in probehost.unsigned.cert -out
probehost.signed.cert `
-days 3650 -CAcreateserial
keytool -keystore ProbeKeyStore.jks -alias ROOTCA -import -file caroot.cer -storepass $
{ PASSPHRASE }
keytool -keystore ProbeKeyStore.jks -alias probe -import -file probehost.signed.cert
-storepass ${PASSPHRASE}
echo "*** List results"
keytool -printcert -v -file caroot.cer
keytool -list -keystore ProbeKeyStore.jks -storepass ${PASSPHRASE}
echo "*** Created files"
ls -l
#EOF
6.3.1 Setting the probes truststore
The default truststore is the cacerts used by Java, and is not normally required to be set.
```

e.g. find \$NCHOME -name cacerts \$NCHOME/platform/linux2x86/jre64_1.8.0/jre/lib/security/cacerts \$NCHOME/platform/linux2x86/jre_1.8.0/jre/lib/security/cacerts If the Java Home is set explicitly then it's cacerts will be used. Check the probes debug log file to confirm the truststore being used.

The truststore can be overridden using the Java options set in the probes env file. e.g.

File : \$NCHOME/omnibus/probes/java/nco_p_message_bus.env

#|Java truststore NCO_JPROBE_JAVA_FLAGS= "-Djavax.net.ssl.trustStore=\$NCHOME/omnibus/probes/truststores/ProbeKeyStore.jks -Djavax.net.ssl.trustStorePassword=password \$NCO JPROBE JAVA FLAGS"

6.4 Transport debug log

```
Directory : $NCHOME/omnibus/java/conf/log4j
File : log4j2.xml
<?xml version="1.0" encoding="UTF-8"?>
<!-- Log4j2 Configuration for Cometd Transport -->
<Configuration status="warn">
 <Appenders>
   <File name="LOGFILE" fileName="${env:OMNIHOME}/log/transport.log">
      <PatternLayout pattern="%d %-5p [%t] %C{2} (%F:%L) - %m%n"/>
    </File>
 </Appenders>
  <Loggers>
    <Root level="debug" >
      <!-- Increase the logging level if necessary -->
      <AppenderRef ref="LOGFILE"/>
    </Root>
 </Loggers>
</Configuration>
```

You can use the transport.log file to review the transport specific details.

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6.5 Unique Transport debug log

This method allows the probe to create unique names for all the extra logging. The log4j2.xml can use the UNIQUENAME too.

File : \$NCHOME/omnibus/probes/java/nco p message bus.env # Debugging # Create a unique log file name export PROBENAME UNIQUENAME PROBENAME=`echo \$PROGRAM | awk -Fnco p '{print \$2}'` UNIQUENAME=\${PROBENAME}.\$\$ echo "UNIQUENAME=\${UNIQUENAME}" # Set debugging variables for SSL # NCO JPROBE JAVA FLAGS="-Djavax.net.debug=ssl:handshake:verbose \$NCO_JPROBE_JAVA_FLAGS" # FOR ALL NCO_JPROBE_JAVA_FLAGS="-Djavax.net.debug=all:handshake:verbose \$NCO_JPROBE_JAVA_FLAGS" # Non-native logging NDE DEFAULT LOG LEVEL="debug" NDE FORCE LOG MODULE="\$NCHOME/omnibus/log/\${UNIQUENAME}} forced.log" NCO P NONNATIVE TRANSCRIPT="\$NCHOME/omnibus/log/\${**UNIQUENAME**} nonnative.log" export NDE DEFAULT LOG LEVEL NDE FORCE LOG MODULE NCO P NONNATIVE TRANSCRIPT # Debug messages echo "NCO JPROBE JAVA FLAGS=\$NCO_JPROBE_JAVA_FLAGS" # EOF File : \$NCHOME/omnibus/java/conf/log4j/log4j2.xml <?xml version="1.0" encoding="UTF-8"?> <!-- Log4j2 Configuration for Cometd Transport --> <Configuration status="warn"> <Appenders> <File name="LOGFILE" fileName="\${env:OMNIHOME}/log/transport\$</pre> {env:UNIQUENAME}.log"> <PatternLayout pattern="%d %-5p [%t] %C{2} (%F:%L) - %m%n"/> </File> </Appenders> <Loggers> <Root level="debug" > <!-- Increase the logging level if necessary --> <AppenderRef ref="LOGFILE"/> </Root> </Loggers> </Configuration>

6.6 Reviewing the probes log

The Message bus probes debug log will use the standard log messages.

```
e.g.
grep Error: message_bus.log
grep Warning: message_bus.log
grep Information: message bus.log
```

Along with these messages you can check for:

grep -i exception message_bus.log grep -i latch message_bus.log grep -i probewatch message bus.log

Checking for connection types:

grep -i http message_bus.log grep -i https message_bus.log grep -i ws message bus.log

6.7 Parsing events

The following examples are given to supplement the examples provided In the product manual.

6.7.1 JSON Nested events

Incoming events:

```
{\"status\":\"ok\",
\"Events\":[
{\"service\":\"node001\",\"state\":\"OK\"},
{\"service\":\"node002\",\"state\":\"OK\"},
{\"service\":\"node003\",\"state\":\"OK\"}
]}
```

Probe property settings:

MessagePayload	:	'json.Events
JsonNestedPayload	:	'json'
JsonMessageDepth	:	10
TransformerFile	:	1.1

Tokens:

Event#1:	
service:	node001
state:	OK

Event#2: service: node002 state: OK

```
Event#3:
service: node003
state: OK
```

with:

MessagePayload : 'json'

Tokens:

```
Event#1:
status: ok
Events.0.service: node001
Events.1.service: node002
Events.2.service: node003
Events.0.state: OK
Events.1.state: OK
Events.2.state: OK
```

6.8 Useful FAQs

There are useful FAQs that include examples and scripts for easier message bus probe configuration.

Using the message bus probe configuration as a HTTPS listener https://www.ibm.com/support/pages/node/6563241

Twenty frequently asked questions for the message bus probe https://www.ibm.com/support/pages/twenty-frequently-asked-questions-message-bus-probe