

WebSphere Application Server

Unit 3

JSR-352 Concepts

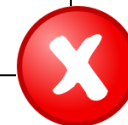
Objective of This Unit



Okay, I understand the key concepts and can carry on a conversation with developers



I'm going deep into Java coding ...



```
public class SleepyBatchlet extends AbstractBatchlet {

    private final static Logger logger = Logger.getLogger(SleepyBatchlet.class.getName());

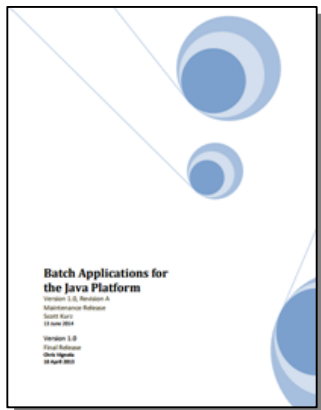
    /**
     * Logging helper.
     */
    protected static void log(String method, Object msg) {
        System.out.println("SleepyBatchlet: " + method + ": " + String.valueOf(msg));
        // logger.info("SleepyBatchlet: " + method + ": " + String.valueOf(msg));
    }
}
```

This is based on the JSR-352 Specification, which can be found here:

<https://www.jcp.org/en/jsr/detail?id=352>

JSRs: Java Specification Requests
JSR 352: Batch Applications for the Java Platform

Stage	Access
Maintenance Release	Download page
Maintenance Review Ballot	View results
Maintenance Draft Review	Download page



A Very Useful Document

<http://www.ibm.com/support/techdocs/atsmastr.nsf/WebIndex/WP102706>

WebSphere Application Server

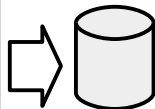
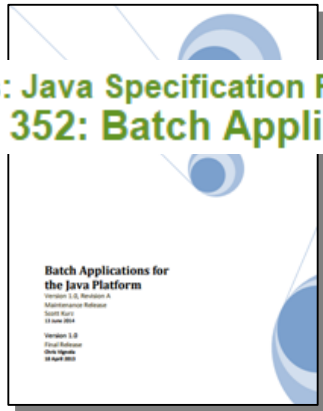
Understanding Java Batch (JSR-352)

This document can be found on the web at:
www.ibm.com/support/techdocs
Search for document number WP102706 under the category of "White Papers"

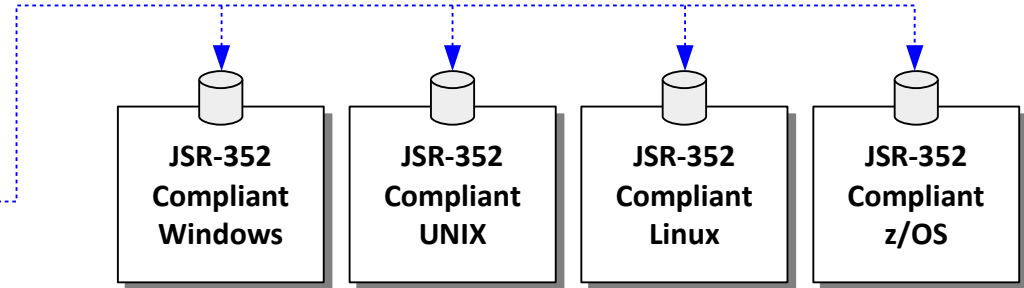
This document explains the concepts and some of the details of the JSR-352 specification.

JSR-352 is a *Standard*, Which Means Programs Written to the Standard are Portable

JSRs: Java Specification Requests
 JSR 352: Batch Applications for the Java Platform



Java Batch application written to the JSR-352 interface specification



IBM Operational Enhancements

JSR-352 Standard

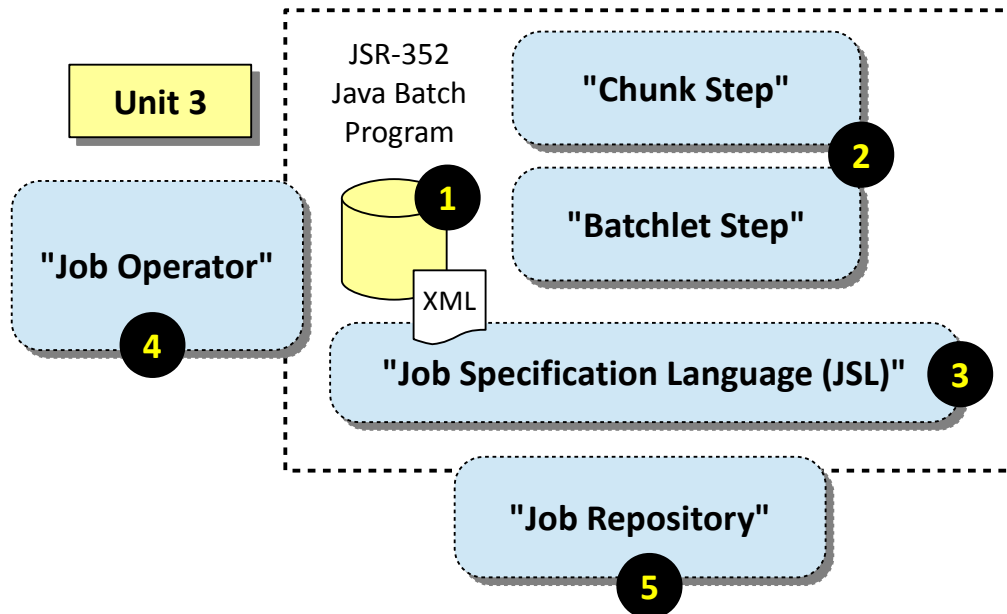
The things you'll learn about in this workshop are nearly all IBM operational enhancements built around the core JSR-352 standard

- The jobOperator implementation: REST interface, batchManager, batchManagerZos
- Job logging, batch events, z/OS SMF records, multi-JVM design, etc.

The application has no direct awareness of any of that. The code has no specific requirement needed to use any of that.

JSR-352 Overview

Our Picture from Unit 1 - Overview



1. Java Batch Program

You write this based on the defined JSR-352 requirements. This is packaged as a servlet (WAR) and deployed into Liberty just like any other application would be deployed.

2. Job Step Programming Types

Two job step types defined:

Chunk: the looping model we most often associate with batch processing. This includes functions such as checkpointing, commits and rollbacks, and job restarts.

Batchlet: a simple "invoke and it runs" model. This is useful for non-looping functions such as file FTP steps.

3. Job Specification Language (JSL)

An XML specification to describe the batch job: the steps, the Java programs that implement the steps, and the flow of steps within the job.

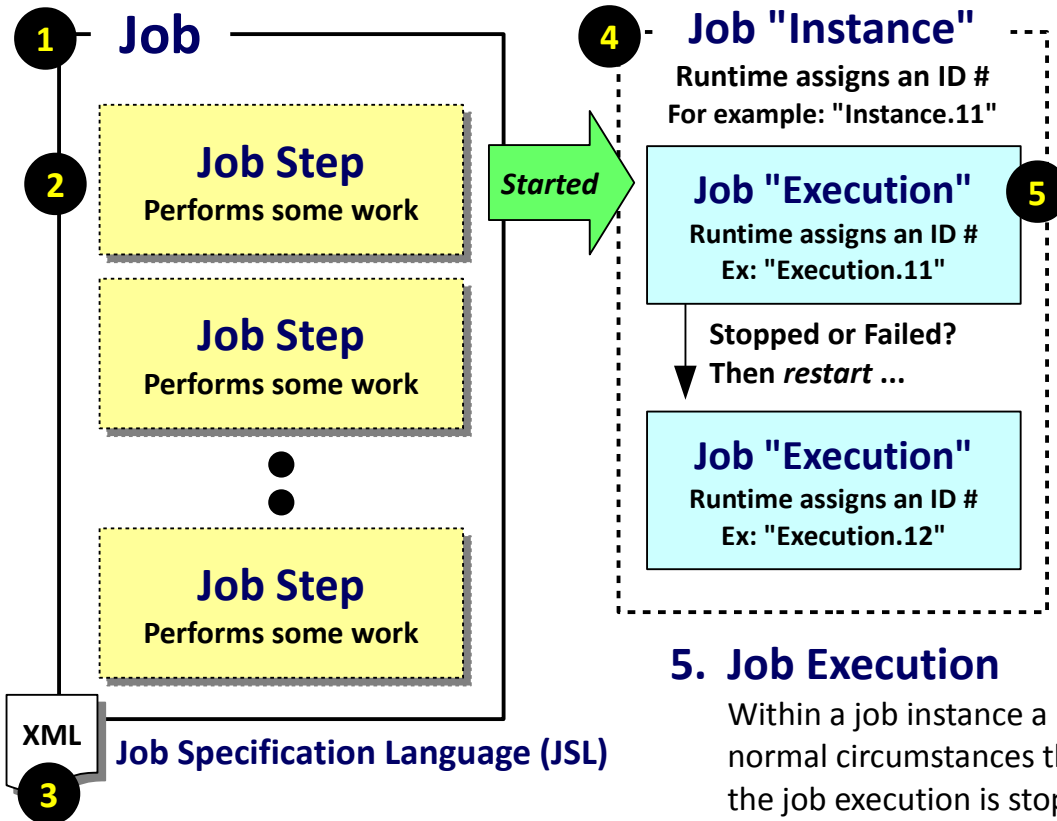
4. Job Operator

This interface defines how to submit and control jobs. This workshop focuses on the IBM enhancements around this job operator definition.

5. Job Repository

The specification calls for a repository to track job submissions and results, but leaves it to the vendor to implement. We'll use IBM DB2 z/OS in workshop.

Some Key Terminology from the JSR-352 Specification



1. Job

A "job" encapsulates all the artifacts of a given batch process.

2. Job Step

A "step" implements a particular portion of your batch job. Your job may have 1 to many steps.

3. JSL

The Job Specification Language describes the components of the job, and defines the flow of execution (called "orchestration").

4. Job Instance

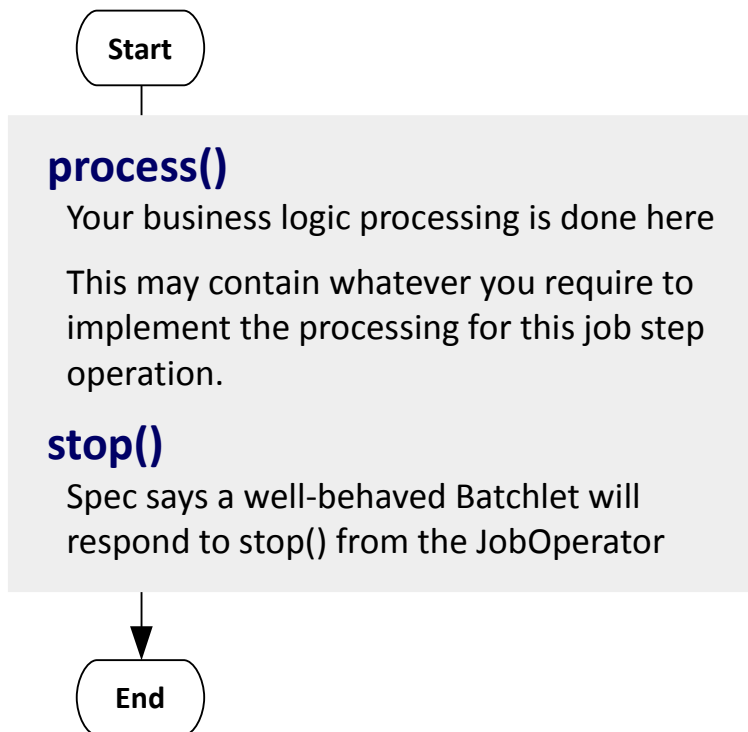
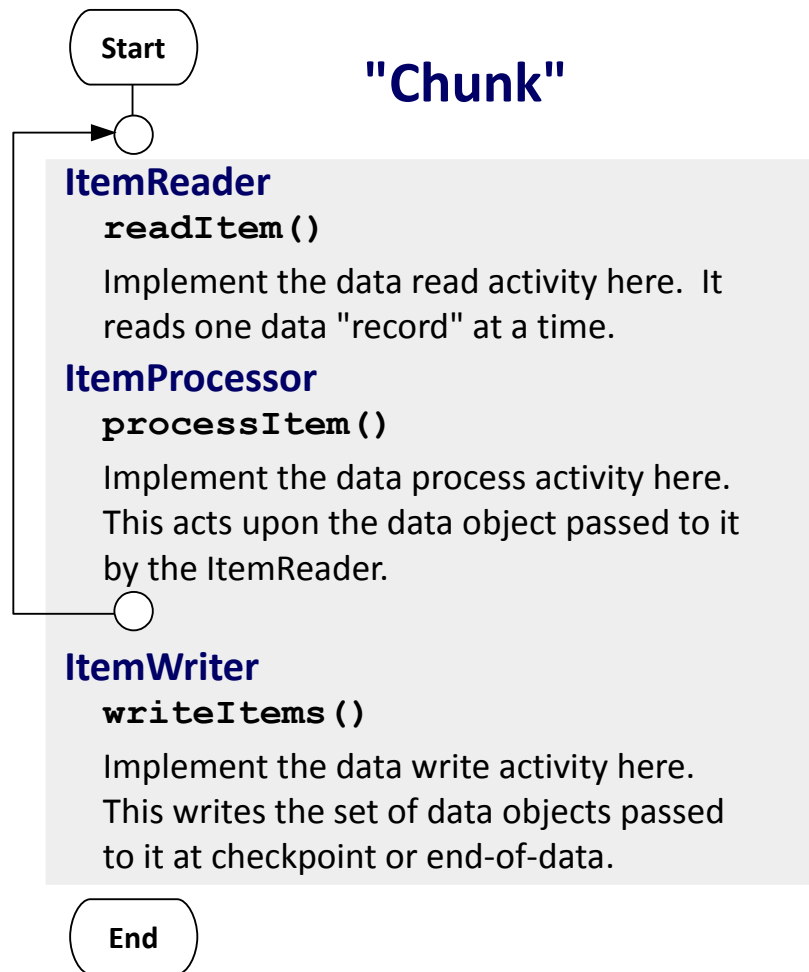
When a job is started, a "job instance" is created and assigned an instance ID.

5. Job Execution

Within a job instance a "job execution" is created and is assigned an execution ID. Under normal circumstances the execution and instance complete and the job completes. But if the job execution is stopped or failed, then you can *restart* within the same job instance. A new "job execution" is created.

If your job completes successfully and you start it again some time later, it gets a new Job Instance ID and a new Job Execution ID.

Two Step Types – Batchlet and Chunk

"Batchlet"**"Chunk"**

Example: Batchlet Step Outline Generated by WDT Tooling

```
package com.ibm.test;
import javax.batch.api.Batchlet;
public class MyBatchlet implements Batchlet {

    /**
     * Default constructor.
     */
    public MyBatchlet() {
        // TODO Auto-generated constructor stub
    }

    /**
     * @see Batchlet#stop()
     */
    public void stop() {
        // TODO Auto-generated method stub
    }

    /**
     * @see Batchlet#process()
     */
    public String process() {
        // TODO Auto-generated method stub
        return null;
    }
}
```

The IBM WebSphere Development Tool (WDT) plugin to Eclipse has code to support JSR-352 programming.

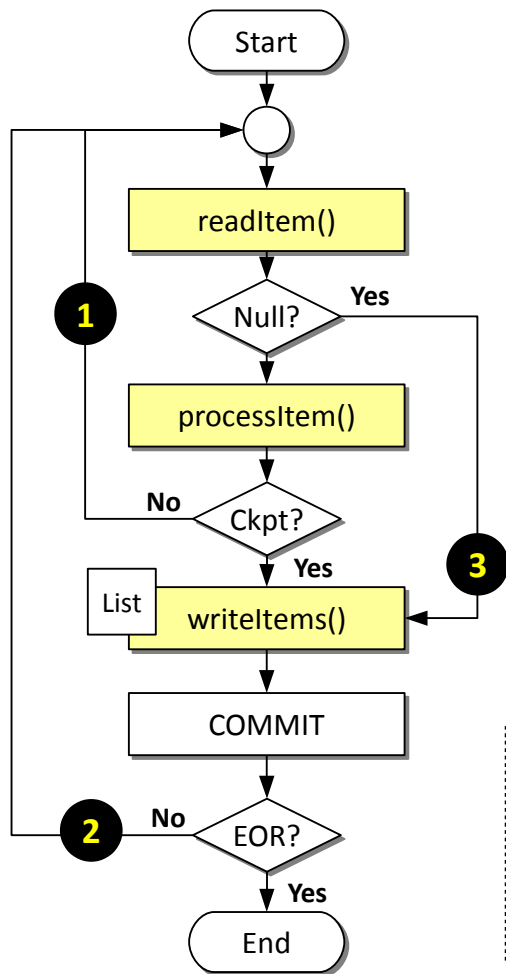
This is what the a batchlet step looks like when it's first generated.

Your batchlet step code goes here

Your batchlet stop processing code goes here

The code for ItemReader, ItemProcessor, and ItemWriter is similar ... but a bit longer and with more methods as per the spec requirements

Overview of Chunk Processing



1. The Read / Process loop

This loop processes until either a checkpoint interval is met (more on this coming up), or the reader returns a null, which means end-of-records.

The item returned from processItem() is added to a list of items which is eventually passed to the ItemWriter and written.

2. The Checkpoint / Write loop

If a checkpoint interval is reached (more on this coming up), control goes to the ItemWriter. The container passes the ItemWriter a list of items to write. Here your code may either iterate through the list, or perform a bulk insert if the output data resource permits that. At this point a transactional commit is processed if data resource supports transactional context.

3. The End of Records final write and exit

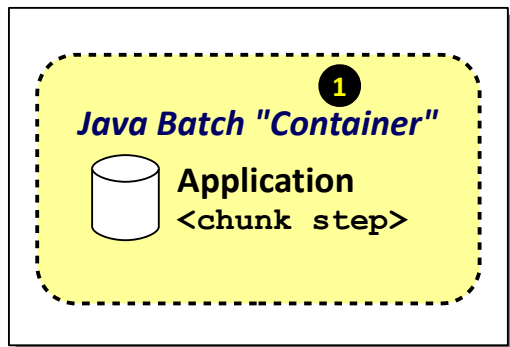
At some point you'll run out of records your ItemReader reads from, and that will trigger a final call to the ItemWriter and a final commit.

Some detail not shown:

- The open() method in both the ItemReader and the ItemWriter, which the container calls at the start
- The close() method in both the ItemReader and the ItemWriter, which the container calls at the end
- The checkpointInfo() method of both ItemReader and ItemWriter, which is used to maintain information about where within the records the last read and write was accomplished
- The transaction wrapper maintained by the container for transactional resources

Chunk Step Checkpoint Control

Java EE Runtime Server
Liberty z/OS for this Workshop



JSL

Job Specification File

```

<chunk
  checkpoint-policy="{item|custom}"
  item-count="{value}"
  time-limit="{value}"
  skip-limit="{value}"
  retry-limit="{value}" />
  
```

Your chunk code does not handle iterative looping, and does not do checkpoint processing. That is the role of the Batch Container.

Batchlet steps are another matter ... if you're looping in there, that's up to you.

1. The "batch container"

This is the JSR-352 implementation inside the Java EE 7 runtime.

2. checkpoint-policy

This is defined on the <chunk> element of the JSL, and you may either specify "item" (container handles) or "custom" (your own code handles)

3. item-count and time-limit

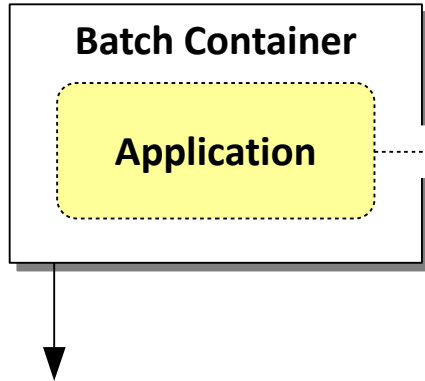
"item-count" specifies the number of iterations of ItemReader / ItemProcessor for a checkpoint interval (or end-of-data reached).

"time-limit" specifies a time interval. This can be specified with item-count. If time-limit reached before item-count, then checkpoint taken.

4. skip-limit and retry-limit

These control the behavior when configured skippable or retryable exceptions are encountered. This allows a job step to survive occasional or intermittent errors you've configured to skip and retry.

Status Codes: "Batch Status" and "Exit Status"



"Batch Status"

- **STARTING**
- **STARTED**
- **STOPPING**
- **STOPPED**
- **FAILED**
- **COMPLETED**
- **ABANDONED**

Container sets
this for each
step and the
job overall

"Exit Status"

- **Under the control of the application**

If the application does not explicitly set, then the "exit status" ends up being what the container sets for the "batch status"

Otherwise, the application can override and set its own exit status

- **Container classes: JobContext and StepContext**

Two container-supplied classes that provide methods accessible to applications to get various context information, and to set context values. For example:

Job: `getJobName()`, `getProperties()`, `getBatchStatus()`, `getExitStatus()`, `setExitStatus()`

Step: `getStepName()`, `getProperties()`, `getBatchStatus()`, `getExitStatus()`, `setExitStatus()`

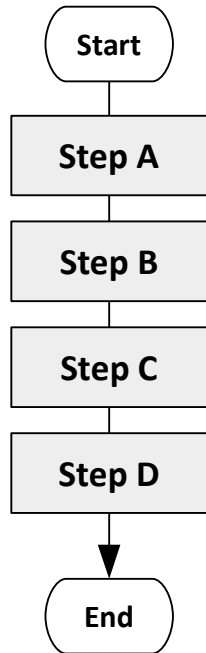
- **This is useful in controlling flow of "orchestration"**

We're going to look at "orchestration" – the flow of steps within a job – in detail.

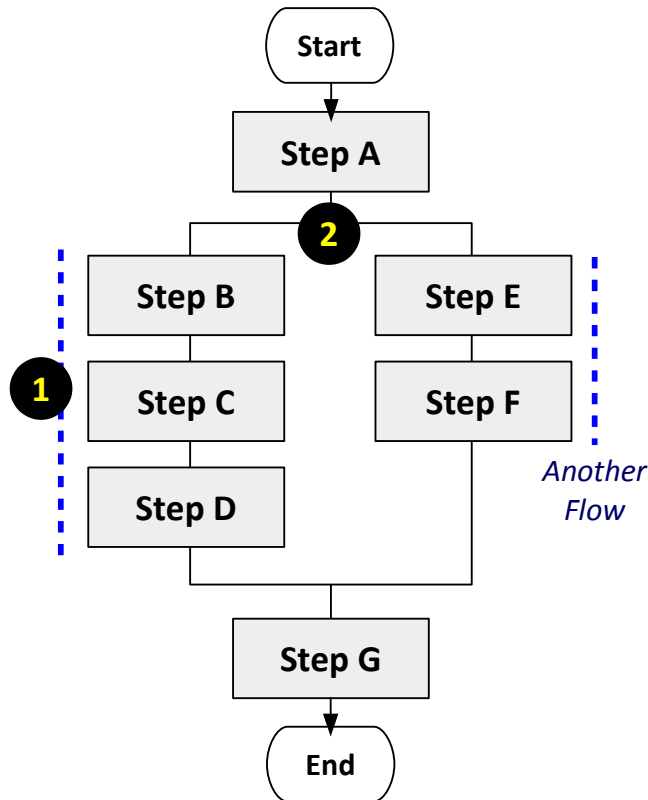
Key point here: the JSR-352 specification provides a way to control the flow based on the exit status of jobs. This is very similar to z/OS JCL condition codes. The Job Specification Language (JSL) provides an "On (exit) To (next)" mechanism.

Job Step "Flows" and "Splits"

A simple sequential processing of steps:



This is what we commonly think of as "batch," and this may be what you do



1. Flow

From the spec: "A flow defines a sequence of execution elements that execute together as a unit."

2. Split

From the spec: "A split defines a set of flows that execute concurrently. A split may include only flow elements as children."

This picture shows two splits, but you may have more if you wish

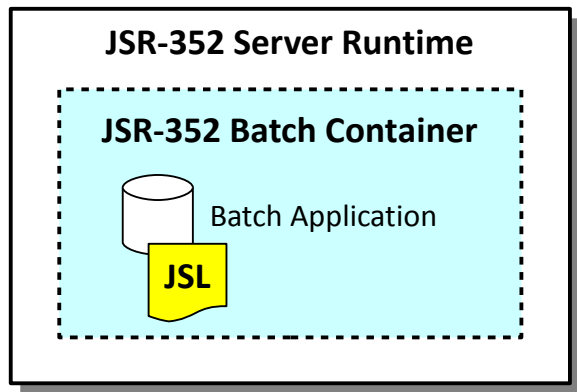
Key Points:

- This is optional; you don't have to utilize this
- These flows and splits are defined in the Job Specification Language (JSL) file; they are not part of the Java code itself.
- The flows and splits for a given job operate within the same JVM; it will utilize separate threads. This is not "step partitioning," which can parallelize across JVMs.

Job Specification Language (JSL)

This defines and controls the execution of the job

The Role of the Job Specification Language (JSL) File



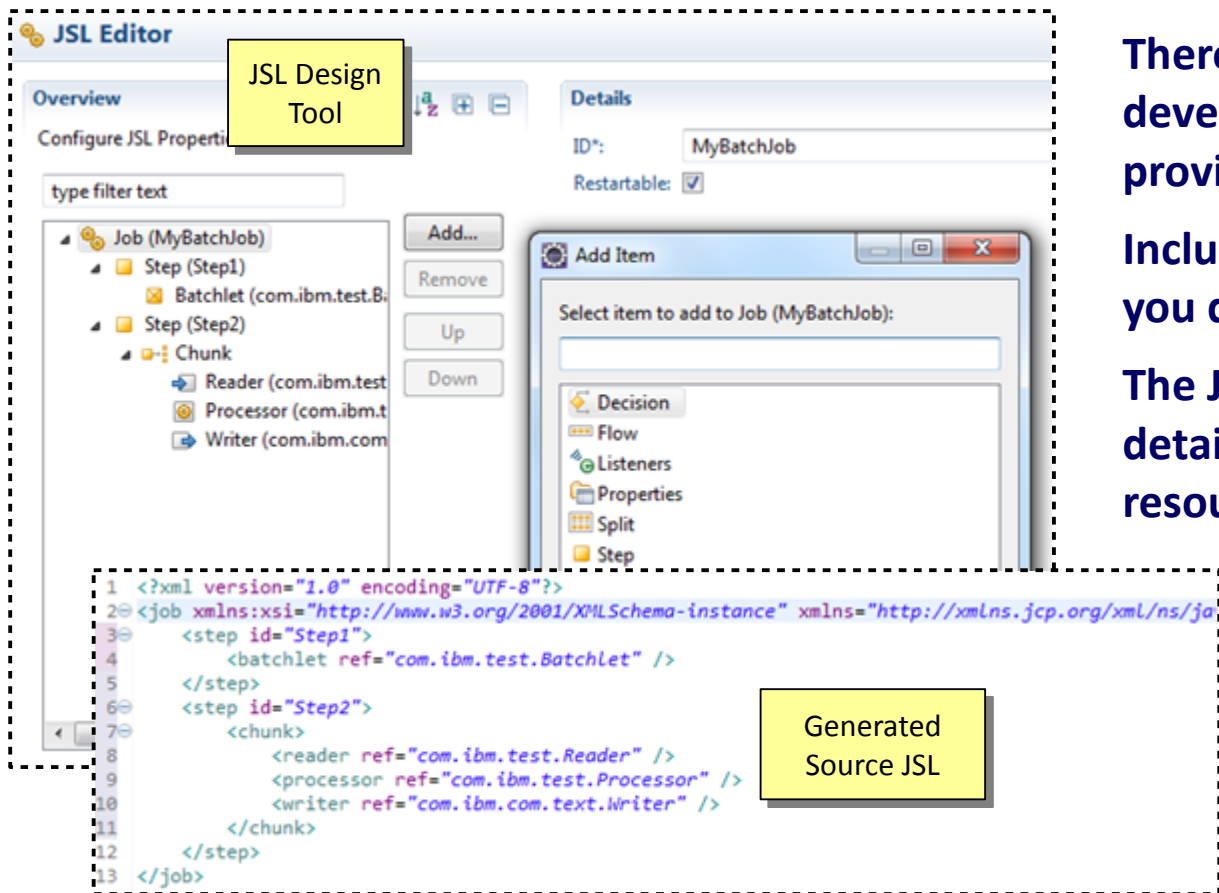
The JSL file tells the story about what the batch job is comprised of, and how it is to run:

- Number of steps
- Step type (batchlet or chunk)
- Java class files that implement the steps
- Chunk type checkpoint policies
- Splits and flow processing
- Other control information externalized from the application

Syntax is XML; the elements are defined in the JSR-352 standard specification document

JSL is typically packaged with the batch application, but IBM Liberty Java Batch supports separate file pointed to at time of submission (called "inline JSL")

JSL Editor in the WebSphere Developer Tool (WDT) for Eclipse



The screenshot displays the JSL Editor interface. The Overview tab is active, showing a tree view of a job named 'MyBatchJob'. The tree structure includes a 'Step (Step1)' containing a 'Batchlet (com.ibm.test.B...)', and a 'Step (Step2)' containing a 'Chunk' with three sub-elements: 'Reader (com.ibm.test...)', 'Processor (com.ibm.t...)', and 'Writer (com.ibm.com...)'.

A yellow box highlights the text 'JSL Design Tool' in the Overview tab. An 'Add Item' dialog is open, showing a list of items to add to the job: Decision, Flow, Listeners, Properties, Split, and Step.

The code editor shows the following XML structure:

```

1 <?xml version="1.0" encoding="UTF-8"?>
2 <job xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns="http://xmlns.jcp.org/xml/ns/ja
3   <step id="Step1">
4     <batchlet ref="com.ibm.test.Batchlet" />
5   </step>
6   <step id="Step2">
7     <chunk>
8       <reader ref="com.ibm.test.Reader" />
9       <processor ref="com.ibm.test.Processor" />
10      <writer ref="com.ibm.com.text.Writer" />
11    </chunk>
12  </step>
13 </job>

```

A yellow box highlights the text 'Generated Source JSL' in the code editor area.

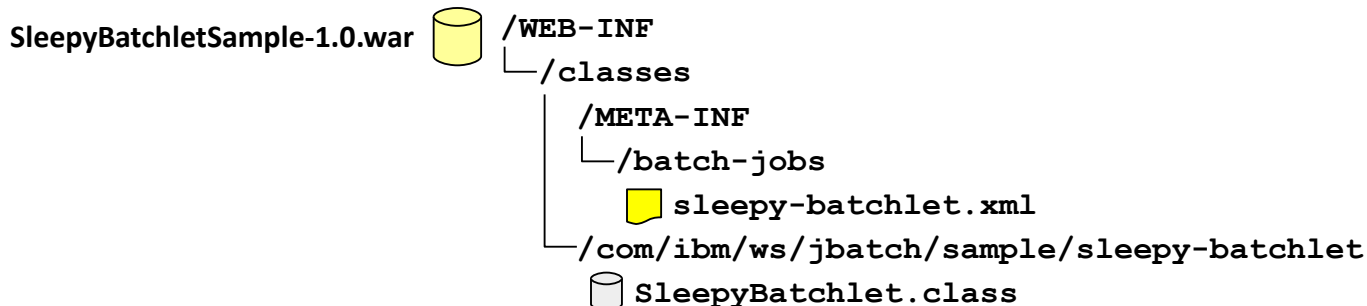
There is IBM tooling support for Java Batch development. The Techdoc shown below provides details on installing into Eclipse.

Included is a "JSL Editor," which can help you design the job and the associated JSL.

The JSR specification document has further details on the JSL elements. Many other resources exist for details on the XML.

Use this to create the JSL initially. If you wish to modify, then do so manually, or use the JSL Editor.

Real JSL – the JSL Packaged with the SleepyBatchlet Sample Program



```

<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<job id="sleepy-batchlet" xmlns="http://xmlns.jcp.org/xml/ns/javaee" version="1.0">
  1 <step id="step1">
    2 <batchlet ref="com.ibm.ws.jbatch.sample.sleepybatchlet.SleepyBatchlet" 3 >
      <properties>
        <property name="sleep.time.seconds" value="{jobParameters['sleep.time.seconds']}" />
      </properties>
    4 </batchlet>
  </step>
</job>
  
```

1. One Step

This sample job has one step, which is the minimum.

2. Step is a batchlet

That one step is defined as a "batchlet"

3. The Java class that implements the job step

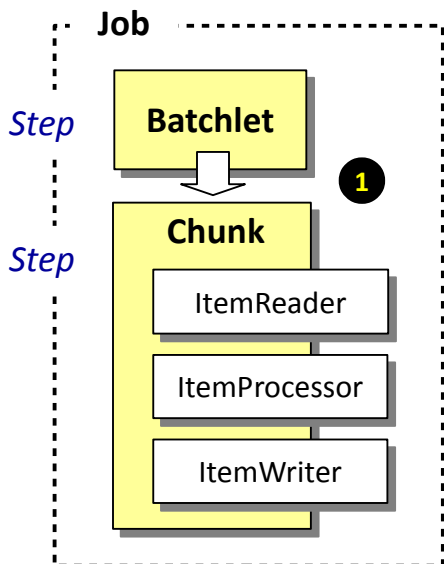
The ref= points to the Java class for the batchlet

4. One property is defined

You can pass in the number of seconds to "sleep"

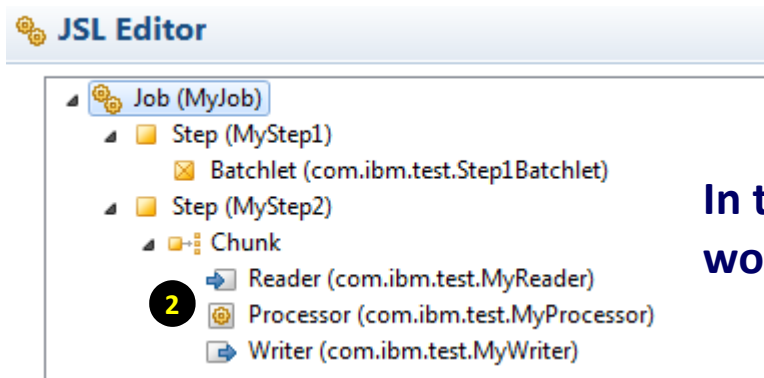
Hypothetical two-step job ...

A Hypothetical Two-Step Job



The JSL that gets created looks like this:

See speaker notes for notes that correspond to the numbered circles on this chart



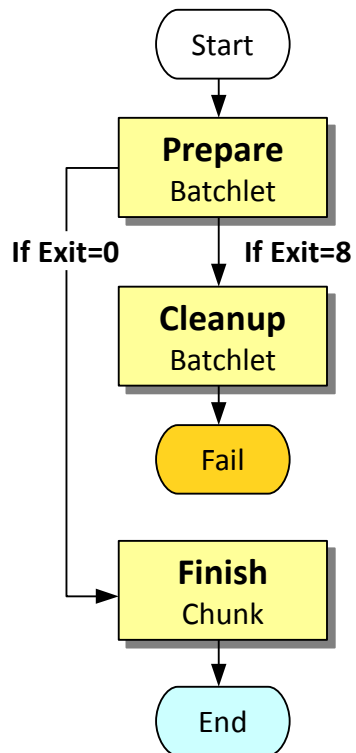
In the JSL Editor the job and steps would be composed like this

```

3 <?xml version="1.0" encoding="UTF-8"?>
  <job ... id="MyJob" restartable="true" version="1.0">
    <step id="MyStep1" next="MyStep2"> 4
      <batchlet ref="com.ibm.test.Step1Batchlet" />
    </step>
    <step id="MyStep2">
      <chunk checkpoint-policy="item" item-count="1000"> 5
        <reader ref="com.ibm.test.MyReader" />
        6 <processor ref="com.ibm.test.MyProcessor" />
        <writer ref="com.ibm.test.MyWriter" />
      </chunk>
    </step>
  </job>

```

Another Hypothetical ... Showing Conditional "Next" Processing



JSL Editor

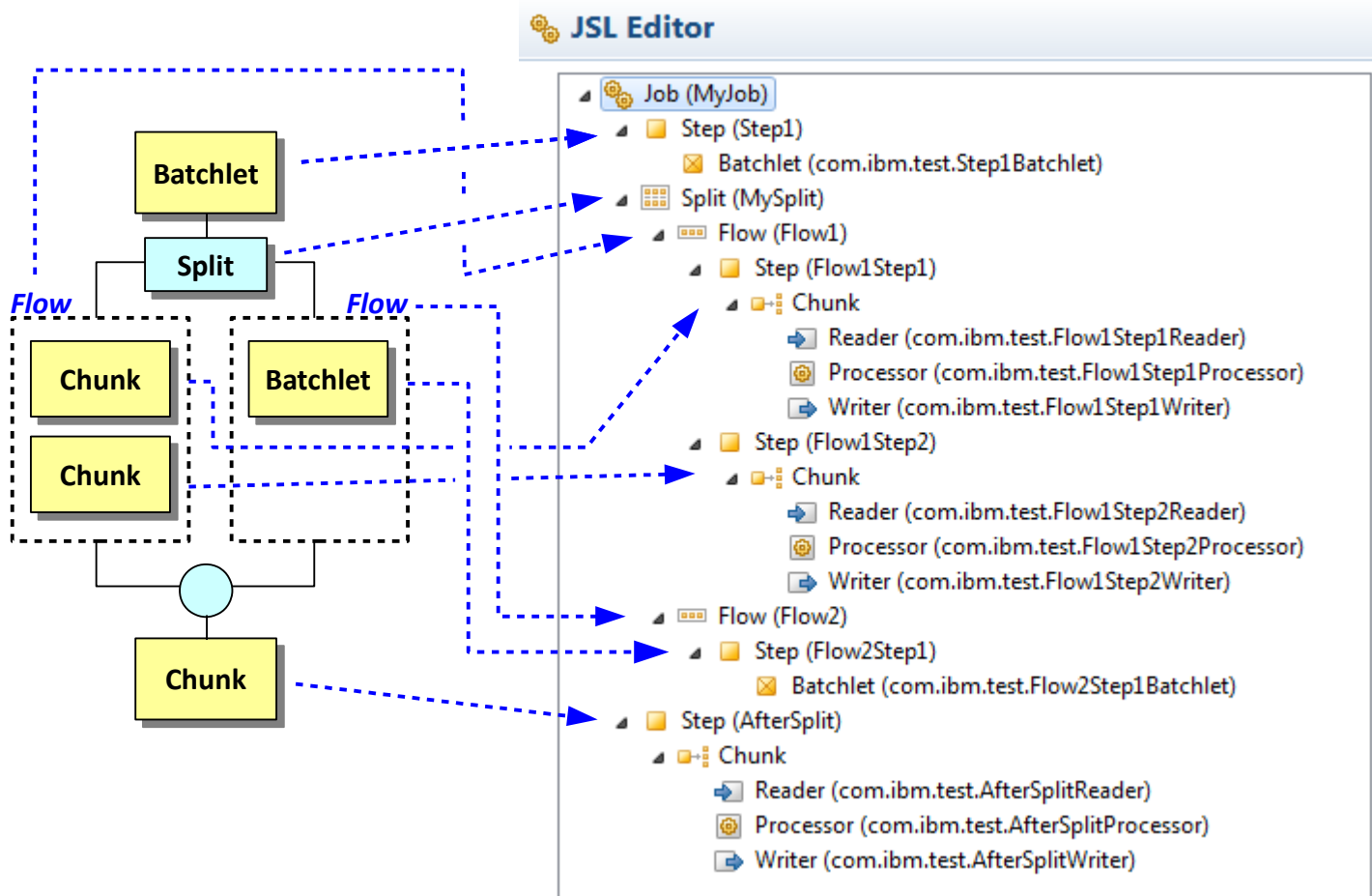
- Job (MyJob)
 - Step (Prepare)
 - Batchlet (com.ibm.test.Prepare)
 - Next (0)
 - Next (8)
 - Step (Bad-Cleanup)
 - Batchlet (com.ibm.test.Cleanup)
 - Fail (12)
 - Step (Good-Finish)
 - Chunk
 - Reader (com.ibm.test.FinalStep)
 - Processor (com.ibm.test.FinalS)
 - Writer (com.ibm.test.FinalStep)

Assumption that Prepare sets the exit Status to 0 or 8 depending on how finishes, and that the Cleanup batchlet always sets an exitStatus of 12.

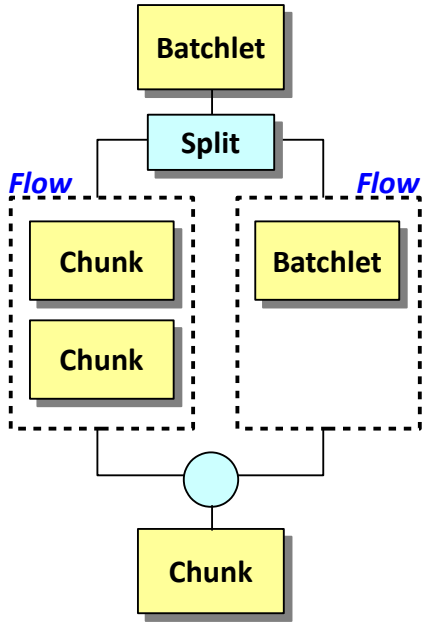
```

<?xml version="1.0" encoding="UTF-8"?>
<job ... id="MyJob" restartable="true" version="1.0">
  <step id="Prepare">
    <batchlet ref="com.ibm.test.Prepare" />
    <next on="0" to="Good-Finish" />
    <next on="8" to="Bad-Cleanup" />
  </step>
  <step id="Bad-Cleanup">
    <batchlet ref="com.ibm.test.Cleanup" />
    <fail on="12" exit-status="Post-Cleanup"/>
  </step>
  <step id="Good-Finish">
    <chunk>
      <reader ref="com.ibm.test.FinalStepReader" />
      <processor ref="com.ibm.test.FinalStepProcessor" />
      <writer ref="com.ibm.test.FinalStepWriter" />
    </chunk>
  </step>
</job>
  
```

Yet Another Hypothetical ... Split and Two Flows



Same Hypothetical with the Generated JSL



```

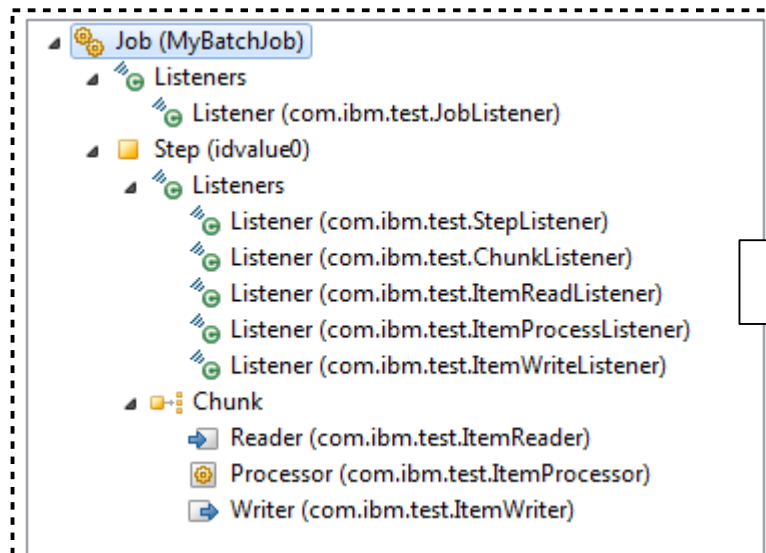
<?xml version="1.0" encoding="UTF-8"?>
<job ... id="MyJob" restartable="true" version="1.0">
  <step id="Step1" next="MySplit">
    <batchlet ref="com.ibm.test.Step1Batchlet" />
  </step>
  <split id="MySplit" next="AfterSplit">
    <flow id="Flow1">
      <step id="Flow1Step1" next="Flow1Step2">
        <chunk>
          <reader ref="com.ibm.test.Flow1Step1Reader" />
          <processor ref="com.ibm.test.Flow1Step1Processor" />
          <writer ref="com.ibm.test.Flow1Step1Writer" />
        </chunk>
      </step>
      <step id="Flow1Step2">
        <chunk>
          <reader ref="com.ibm.test.Flow1Step2Reader" />
          <processor ref="com.ibm.test.Flow1Step2Processor" />
          <writer ref="com.ibm.test.Flow1Step2Writer" />
        </chunk>
      </step>
    </flow>
    <flow id="Flow2">
      <step id="Flow2Step1">
        <batchlet ref="com.ibm.test.Flow2Step1Batchlet" />
      </step>
    </flow>
  </split>
  <step id="AfterSplit">
    <chunk>
      <reader ref="com.ibm.test.AfterSplitReader" />
      <processor ref="com.ibm.test.AfterSplitProcessor" />
      <writer ref="com.ibm.test.AfterSplitWriter" />
    </chunk>
  </step>
</job>
  
```

You're not limited to just two flows in a split. And it's possible to have splits inside of splits.

After both flows complete

"Listeners" – Job, Step, Chunk, ItemRead, ItemProcess, ItemWrite, Skip, and Retry

"Listeners" are callable interfaces behind which you may implement your own code to get control at various points in a job process: start of job, end of job, start of step, end of step, beginning of chunk, end of chunk, etc.



This is what job, step, chunk, read, process and write listeners look like in the JSL Editor

```
<?xml version="1.0" encoding="UTF-8"?>
<job xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns=
  <listeners>
    <listener ref="com.ibm.test.JobListener" />
  </listeners>
  <step id="idvalue0">
    <listeners>
      <listener ref="com.ibm.test.StepListener" />
      <listener ref="com.ibm.test.ChunkListener" />
      <listener ref="com.ibm.test.ItemReadListener" />
      <listener ref="com.ibm.test.ItemProcessListener" />
      <listener ref="com.ibm.test.ItemWriteListener" />
    </listeners>
    <chunk>
      <reader ref="com.ibm.test.ItemReader" />
      <processor ref="com.ibm.test.ItemProcessor" />
      <writer ref="com.ibm.test.ItemWriter">
    </writer>
    </chunk>
  </step>
</job>
```

Example: The Job Listener Generate Stub Code

```
JobListener.java
1 package com.ibm.test;
2
3
4 public class JobListener implements javax.batch.api.listener.JobListener {
5
6     /**
7      * Default constructor.
8      */
9     public JobListener() {
10         // TODO Auto-generated constructor stub
11     }
12
13     /**
14      * @see JobListener#afterJob()
15      */
16     public void afterJob() {
17         // TODO Auto-generated method stub
18     }
19
20     /**
21      * @see JobListener#beforeJob()
22      */
23     public void beforeJob() {
24         // TODO Auto-generated method stub
25     }
26
27 }
28
```

The other listeners
are similar in design

The batch container will call these interfaces at the beginning and the end of the job

You may implement any processing here that you wish.

Your code gets control, does what it does, and returns

Passing Parameters to the Batch Program

Job submission
command

```
./batchManager submit ... --applicationName=SleepyBatchletSample-1.0
--jobXMLName=sleepy-batchlet.xml --jobParameter=sleep.time.seconds=99 --wait
```

Step Property
in JSL

```
<property name="sleep.time.seconds" value="#{jobParameters['sleep.time.seconds']}" />
```

```
import javax.batch.api.BatchProperty;
import javax.inject.Inject;

@Inject
@BatchProperty(name = "sleep.time.seconds")
String sleepTimeSecondsProperty;
private int sleepTime_s = 15;
    Default if nothing passed in
@Override
public String process() throws Exception {
    if (sleepTimeSecondsProperty != null) {
        sleepTime_s = Integer.parseInt(sleepTimeSecondsProperty);
    }

    int i;
    for (i = 0; i < sleepTime_s && !stopRequested; ++i) {
        log("process", "[" + i + "] sleeping for a second...");
        Thread.sleep(1 * 1000);
    }
}
```

The SleepyBatchlet sample provides the ability to pass in a job parameter and have it injected into the batch program.

The property is the time to "sleep" ... which controls how long the batchlet runs.

A <property> on the batchlet step in the JSL defines the property and opens it to being passed in as a job parameter.

The property is then available to the batch program.

If a non-null value is passed in, then the value passed in overrides the default, and the batchlet "sleeps" for the time specified.

Summary



This is a big topic, and our objective here was to provide an understanding of the essential framework

We did not get into actual Java coding, but we did highlight how the WDT tool generates the stub classes for you to complete.

The key things to take-away:

- **Two programming models: batchlet and chunk**
- **Job orchestration is accomplished with Job Specification Language (JSL)**
- **Your job can be simple (one step) or sophisticated (splits and flows)**
- **You can pass parameters into jobs from job submission**

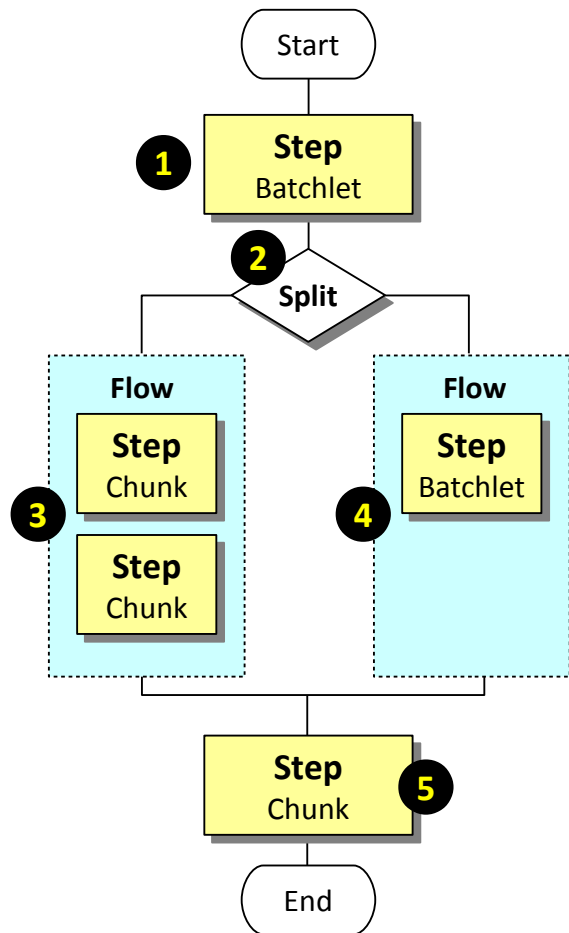
A Techdoc to be aware of: "Understanding Java Batch (JSR-352)"

<http://www.ibm.com/support/techdocs/atmastr.nsf/WebIndex/WP102706>

Screen Shots of JSL Editor

This illustrates how the "split and two flow" example is built

A Hypothetical Job We'll Use to Illustrate WDT and JSL Editor



1. Start with a batchlet step

We start with a batchlet step for no reason other than it's relatively easy to illustrate.

2. Start a split with two flows

A split may contain only flows, not steps outside of a flow. So we'll create two flows under the split and populate those flows with steps.

3. Flow with two steps, both chunk

For this flow we'll show two steps in the flow. We'll make them both chunk steps for illustration.

4. Flow with one step, which is a batchlet

For the other flow we'll have only one step to show that scenario. We'll make it a batchlet just to show a flow can contain either chunk or batchlets.

5. Finish with a final chunk step

We'll bring the split together with a final chunk step. After that the job ends.

We're not going to show Java coding. We're just going to show what it looks like to compose a job in the JSL editor, and use the generated JSL to explain the elements.

Starting Out ... Creating the Initial Step

The screenshot illustrates the configuration of a batch job in the IBM WebSphere Liberty Batch z/OS interface. It is divided into three main sections: Overview, Details, and a tree view of the job structure.

- Overview:** Shows the configuration for the job. A text box contains "type filter text". A context menu is open over the "Job (MyBatchJob)" entry, with "Add" and "Step" highlighted in blue.
- Details:** Shows the configuration for the selected job. The ID is "MyBatchJob" and the "Restartable" checkbox is checked.
- Tree View:** Shows the hierarchy: Job (MyBatchJob) > Step (idvalue0) > Batchlet (). The "Batchlet ()" entry has a red 'X' icon. A yellow callout box points to this red 'X' with the text: "The red X's are because the batchlet reference is not yet provided".

Three yellow callout boxes provide instructions on how to reach this state:

- Box 1:** "The Job was created with File → New → Other → Batch Job" (with an arrow pointing to the Job icon).
- Box 2:** "Then right-mouse click, Add → Step" (with an arrow pointing to the 'Add' option in the context menu).
- Box 3:** "Then right-mouse click on the new step and Add → Batchlet" (with an arrow pointing to the 'Batchlet' option in the context menu).

On the right side of the tree view, there are control buttons: "Add...", "Remove", "Up", and "Down". A blue arrow points from the "Batchlet" option in the context menu to the "Add..." button.

Creating the Batchlet

Overview

Configure JSL Properties in this section.

type filter text

- Job (MyBatchJob)
 - Step (idvalue0)
 - Batchlet ()

Details

Reference

Click on "Reference"

Create Batchlet Class

Specify class file destination

Project: MyBatch

Source folder: \MyBatch\src

Java package: com.ibm.test

Class name: Batchlet1

Superclass:

Use abstract Java Batch class as superclass

Interfaces: javax.batch.api.Batchlet

Click "Finish"

Finish

```

*MyBatchJob.xml  Batchlet1.java
1  package com.ibm.test;
2
3  import javax.batch.api.Batchlet;
4
5  public class Batchlet1 implements Batchlet {
6
7      /**
8       * Default constructor.
9       */
10     public Batchlet1() {
11         // TODO Auto-generated constructor stub
12     }
13
14     /**
15      * @see Batchlet#stop()
16      */
17     public void stop() {
18         // TODO Auto-generated method stub
19     }
20
21     /**
22      * @see Batchlet#process()
23      */
24     public String process() {
25         // TODO Auto-generated method stub
26         return null;
27     }
28
29 }
30
  
```

Result is an editor with Java framework for a batchlet step. The required interfaces are pre-populated; you code from there.

Create the Split

type filter text Restartable:

Job (MyBatchJob)

- Step (Step1)
 - Batchlet (co

Buttons: Add... Add... Remove

Menu items: Decision, Flow, Listeners, Properties, **Split**, Step

Highlight the Job, then click on Add → Split

You can rename created elements here. The split is renamed to "Split1" and the initial step was renamed to "Step1"

JSL Editor

Overview a z + -

Configure JSL Properties in this section.

type filter text

Job (MyBatchJob)

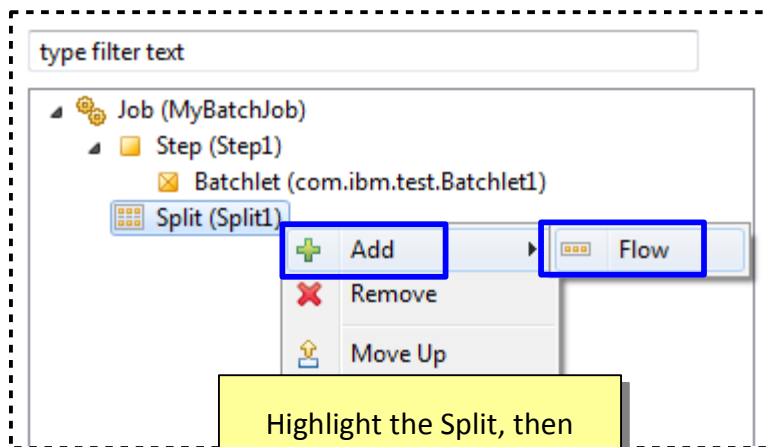
- Step (Step1)
 - Batchlet (com.ibm.test.B;
 - Split (Split1)

Buttons: Add... Remove Up Down

Details ID*: Split1

The split appears in sequence after the first step

Add Flows Under the Defined Split



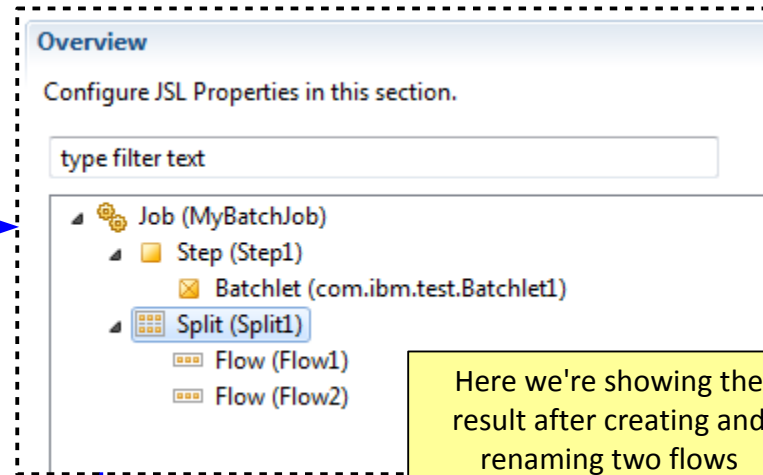
type filter text

- Job (MyBatchJob)
 - Step (Step1)
 - Batchlet (com.ibm.test.Batchlet1)
 - Split (Split1)

+ Add
✖ Remove
⬆ Move Up

Flow

Highlight the Split, then click on Add → Flow



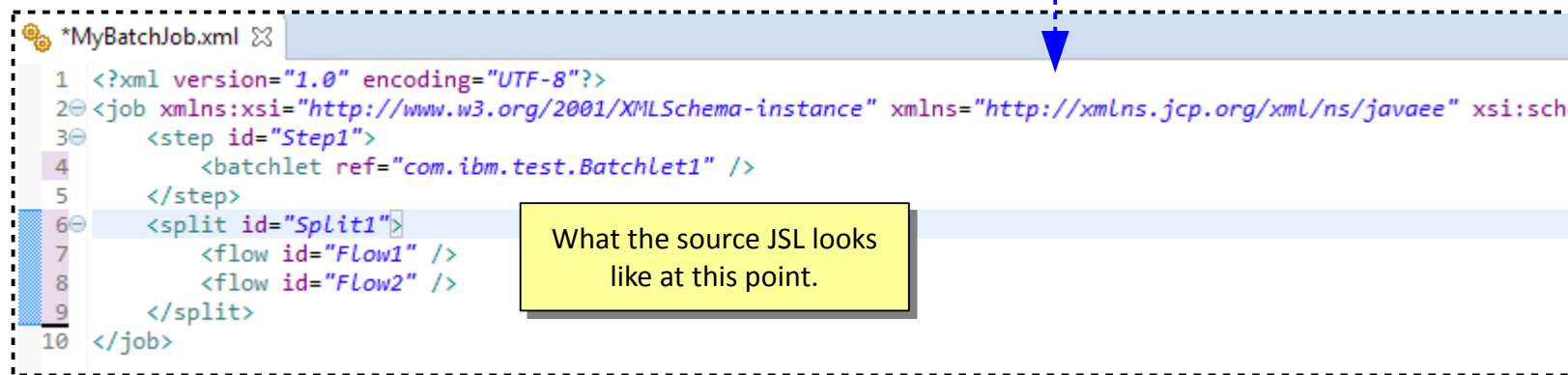
Overview

Configure JSL Properties in this section.

type filter text

- Job (MyBatchJob)
 - Step (Step1)
 - Batchlet (com.ibm.test.Batchlet1)
 - Split (Split1)
 - Flow (Flow1)
 - Flow (Flow2)

Here we're showing the result after creating and renaming two flows



```
*MyBatchJob.xml
1 <?xml version="1.0" encoding="UTF-8"?>
2 <job xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns="http://xmlns.jcp.org/xml/ns/javaee" xsi:sch
3 <step id="Step1">
4   <batchlet ref="com.ibm.test.Batchlet1" />
5 </step>
6 <split id="Split1">
7   <flow id="Flow1" />
8   <flow id="Flow2" />
9 </split>
10 </job>
```

What the source JSL looks like at this point.

Add Steps to the Flows

The screenshot shows a tree view of a job named "Job (MyBatchJob)". Underneath, there is a "Step (Step1)" containing a "Batchlet (com.ibm.test.Batchlet1)". Below the batchlet is a "Split (Split1)" which branches into two flows: "Flow (Flow1)" and "Flow (Flow2)". The "Flow (Flow1)" is selected, and a context menu is open over it. The menu options are: Decision, End, Fail, Flow, Next, Split, Step, and Stop. The "Step" option is highlighted with a blue box. To the left of the menu, there are buttons for "Add", "Remove", "Move Up", and "Move Down". The "Add" button is also highlighted with a blue box. A yellow callout box at the bottom left contains the text: "Highlight the Flow, then click on Add → Step".

The screenshot shows the same tree view as the previous image, but now the "Flow (Flow1)" contains two steps: "Step (Flow1Step1)" and "Step (Flow1Step2)". A blue arrow points from the "Step" option in the context menu of the previous image to the "Step (Flow1Step1)" in this image. A yellow callout box at the bottom right contains the text: "Here we're showing the result after creating and renaming two steps".

Next ... add a "chunk" under each of those steps

Add Chunk to the First Step in the Flow

Job (MyBatchJob)

- Step (Step1)
 - Batchlet (com.ibm.test.Batchlet1)
- Split (Split1)
 - Flow (Flow1)
 - Step (Flow1Step1)
 - Step (Flow1Step2)
 - Flow (Flow2)

Highlight the Step, then click on Add → Chunk

Split (Split1)

- Flow (Flow1)
 - Step (Flow1Step1)
 - Chunk

Highlight the Chunk, then click on Add → Processor

Job (MyBatchJob)

- Step (Step1)
 - Batchlet (com.ibm.test.Batchlet1)
- Split (Split1)
 - Flow (Flow1)
 - Step (Flow1Step1)
 - Chunk
 - Reader ()
 - Processor ()
 - Writer ()
 - Step (Flow1Step2)
 - Flow (Flow2)

The red X's are because the chunk references are not yet provided

Resolve the References for the ItemReader of the Chunk Step

The screenshot shows the JSL Editor interface with a tree view on the left and a 'New Item Reader Class' dialog on the right. The tree view shows a job structure with a chunk step containing a reader. The 'Details' tab is active, showing a 'Reference' button. The dialog is configured with project 'MyBatch', source folder '\MyBatch\src', package 'com.ibm.test', and class name 'Flow1Step1Reader'. The 'Interfaces' list includes 'javax.batch.api.chunk.ItemReader'. A 'Finish' button is highlighted at the bottom of the dialog.

JSL Editor Overview
Configure JSL Properties in this section.

type filter text

- Job (MyBatchJob)
 - Step (Step1)
 - Batchlet (com.ibm.test.Batchlet1)
 - Split (Split1)
 - Flow (Flow1)
 - Step (Flow1Step1)
 - Chunk**
 - Reader ()**
 - Processor ()
 - Writer ()
 - Step (Flow1Step2)
 - Flow (Flow2)

Buttons: Add..., Remove, Up, Down

Details
Reference

New Item Reader Class
Specify class file destination

Create Item Reader Class

Project: MyBatch

Source folder: \MyBatch\src

Java package: com.ibm.test

Class name: Flow1Step1Reader

Superclass:

Use abstract Java Batch class as superclass

Interfaces: javax.batch.api.chunk.ItemReader

Buttons: Add..., Remove, Browse...

Buttons: ? Click "Finish" Finish Cancel

Result: Generated Java for the ItemReader Class that Implements that Reader

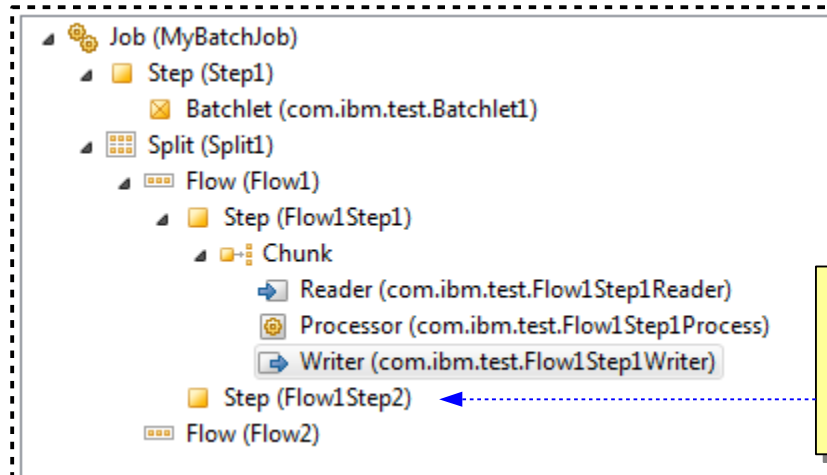
```

1 package com.ibm.test;
2
3 import java.io.Serializable;
4
5 public class Flow1Step1 implements ItemReader {
6
7     /**
8      * Default constructor.
9      */
10    public Flow1Step1() {
11        // TODO Auto-generated constructor stub
12    }
13
14    /**
15     * @see ItemReader#readItem()
16     */
17    public Object readItem() {
18        // TODO Auto-generated method stub
19        return null;
20    }
21
22    /**
23     * @see ItemReader#open(Serializable)
24     */
25    public void open(Serializable arg0) {
26        // TODO Auto-generated method stub
27    }
28
29    /**
30     * @see ItemReader#close()
31     */
32    public void close() {
33        // TODO Auto-generated method stub
34    }
35
36    /**
37     * @see ItemReader#checkpointInfo()
38     */
39    public Serializable checkpointInfo() {
40        // TODO Auto-generated method stub
41        return null;
42    }
43
44    ..

```

Result is an editor with Java framework for a ItemReader class. The required interfaces are pre-populated; you code from there.

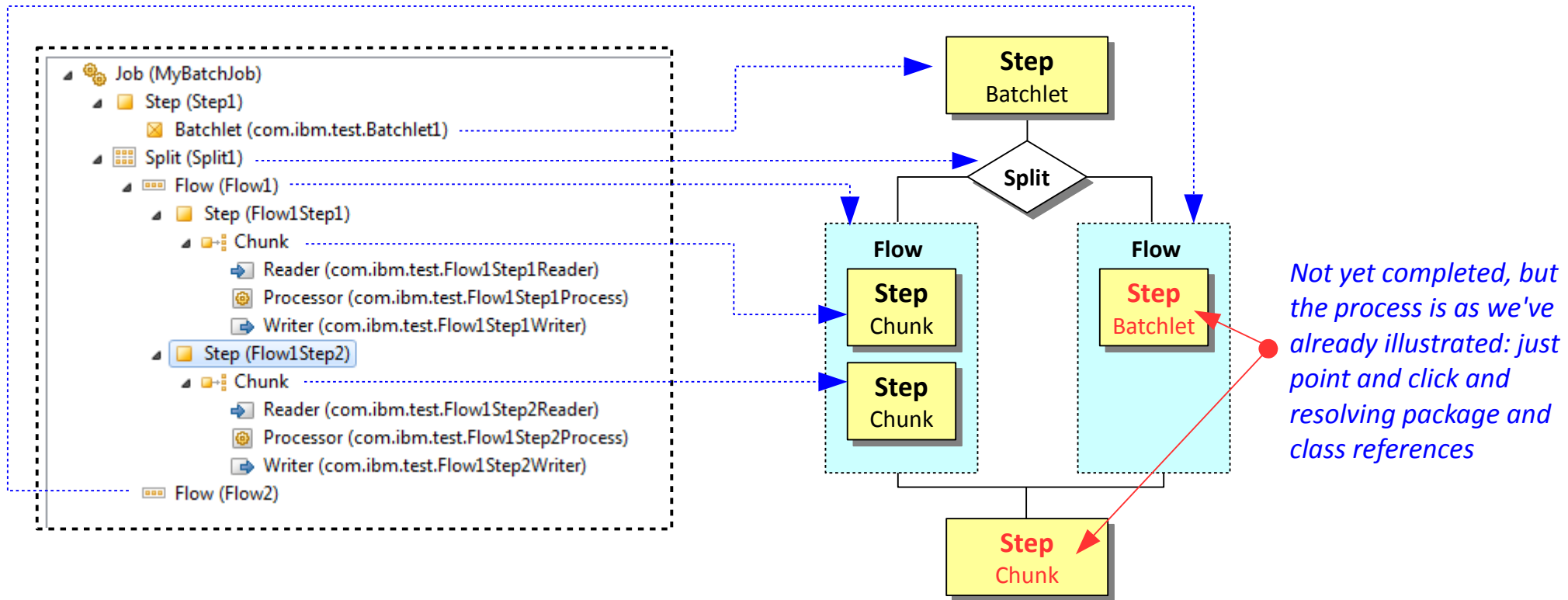
Do the same for ItemProcessor and ItemWriter. Result:



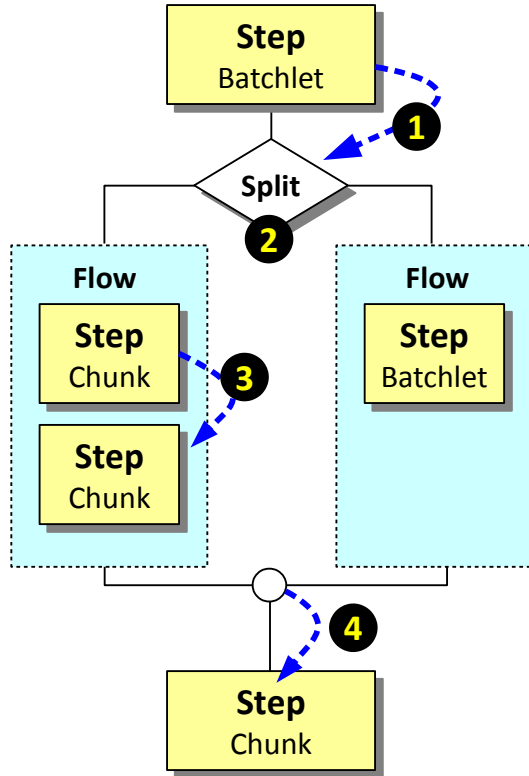
The exact same process is followed to create the chunk under the second step of the flow

Add Chunk to Second Step in the Flow and Resolve the References

We're now starting to repeat the same steps over and over, so we won't show detail



Add "Next" References so Flow Through Job Specified in the JSL



1. Set "Next" on Step1 to Indicate "Split1"

Configure JSL Properties in this section.

type filter text

- Job (MyBatchJob)
 - Step (Step1)
 - Batchlet (com.ibm.test.Batchlet)

ID*: Step1

Start limit:

Next: Split1

Allow start if complete:

2. Split will go down each defined flow in the split

You *do* define a "Next" on the Split, but not to the flows. You define "Next" to indicate where to go *after the split comes back together*. See #4 below.

3. Set "Next" on Flow1Step1 to Indicate "Flow1Step2"

Details

ID*: Flow1Step1

Start limit:

Next: Flow1Step2

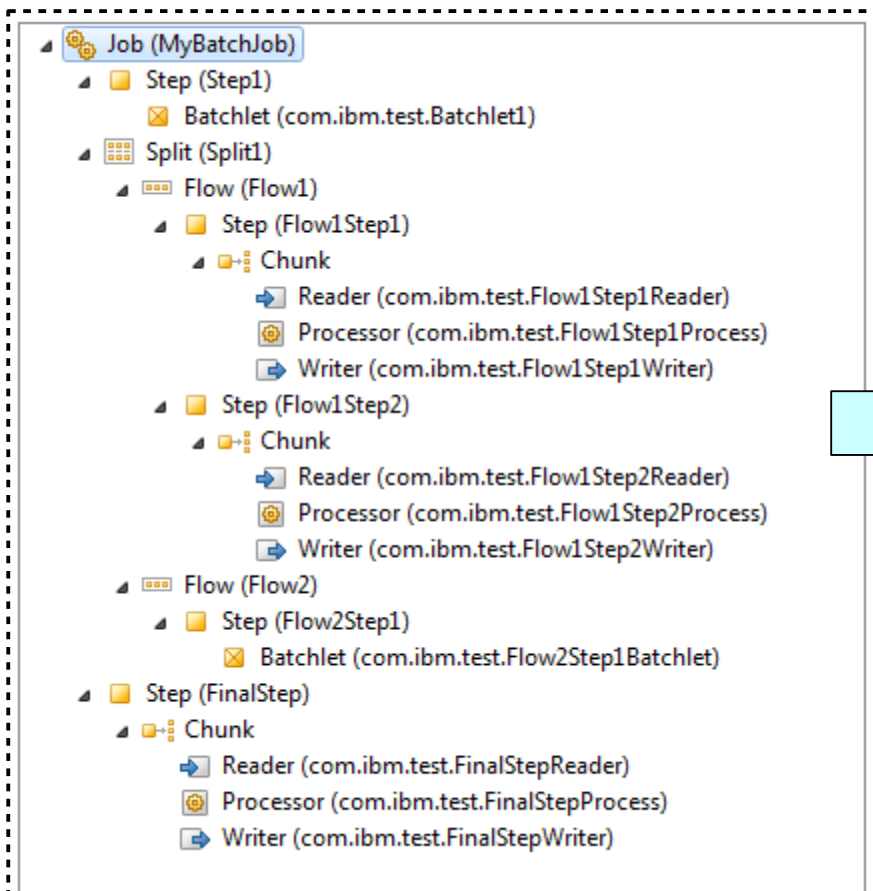
4. Set "Next" on split to go to "FinalStep"

Details

ID*: Split1

Next: FinalStep

All the Steps, Splits and Flows ... and the Generated JSL



```

1 <?xml version="1.0" encoding="UTF-8"?>
2 <job xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns="http://
3 <step id="Step1" next="Split1">
4   <batchlet ref="com.ibm.test.Batchlet" />
5 </step>
6 <split id="Split1" next="FinalStep">
7   <flow id="Flow1">
8     <step id="Flow1Step1" next="Flow1Step2">
9       <chunk>
10        <reader ref="com.ibm.test.Flow1Step1Reader" />
11        <processor ref="com.ibm.test.Flow1Step1Process" />
12        <writer ref="com.ibm.test.Flow1Step1Writer" />
13      </chunk>
14    </step>
15    <step id="Flow1Step2">
16      <chunk>
17        <reader ref="com.ibm.test.Flow1Step2Reader" />
18        <processor ref="com.ibm.test.Flow1Step2Process" />
19        <writer ref="com.ibm.test.Flow1Step2Writer" />
20      </chunk>
21    </step>
22  </flow>
23  <flow id="Flow2">
24    <step id="Flow2Step1">
25      <batchlet ref="com.ibm.test.Flow2Step1Batchlet" />
26    </step>
27  </flow>
28 </split>
29 <step id="FinalStep">
30   <chunk>
31     <reader ref="com.ibm.test.FinalStepReader" />
32     <processor ref="com.ibm.test.FinalStepProcess" />
33     <writer ref="com.ibm.test.FinalStepWriter" />
34   </chunk>
35 </step>
36 </job>
  
```